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Justice League of America #20
June 1963

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"The Mystery of Spaceman X" (25 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, and Atom

Supporting Character

Snapper Carr (appears next in issue #23)

Villains

An alien metal-being (disguised as a spaceship) and Spaceman X (a giant robot created by the metal-being; first and only appearance of both to date)

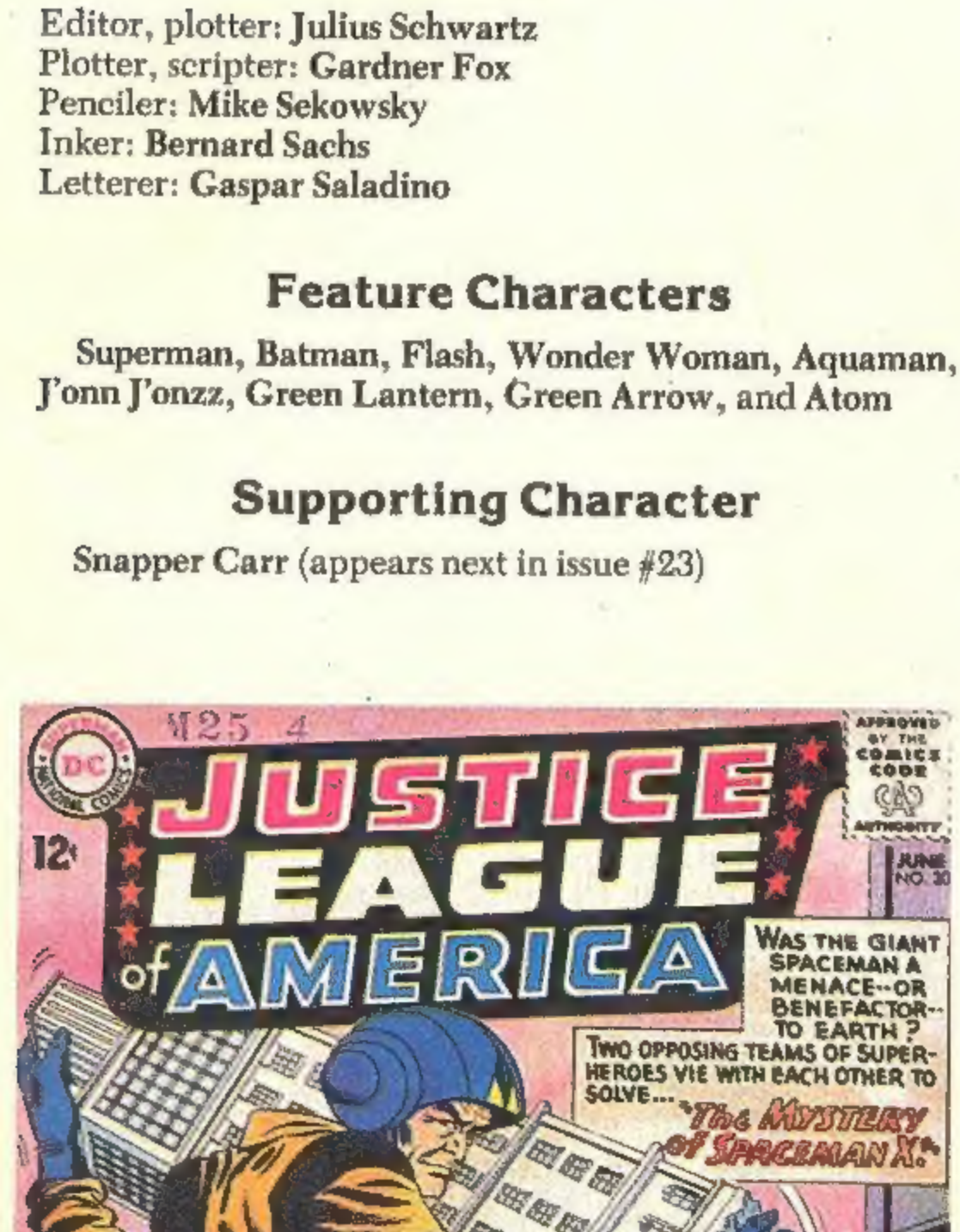
Other Characters

Humanoid inhabitants of planet Allamar, insectoid inhabitants of planet Ulisson, and plant-people of planet Zomarr (first and only appearance of all to date)

Synopsis

Although the Justice League deactivates doom-machines on three planets of the star-sun Mizar, the menaces they caused continue to threaten the inhabitants. Only when the third team of Superman, Batman, and Atom succeeds in their mission do all perils cease, for, unknown to the heroes, each machine had been controlling a menace on a neighboring world.

Meanwhile, disheartened by their seeming failure, the other two teams return to Earth, to confront a giant spaceman, who has inexplicably appeared there. Wonder Woman, Aquaman, and Green Arrow believe the visitor to be friendly, while Flash, Green Lantern, and J'onn J'onzz think that he is a threat, and there is a falling-out. When the third team returns, it is discovered that the giant is really a robot, which has absorbed the energy of the disasters it created and prevented, in order to become invulnerable to the League's attack. Superman and J'onn J'onzz discover that the robot is controlled by an alien, a living spaceship, which the Man of Steel defeats.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JUSTICE LEAGUE of AMERICA
APPROVED BY THE COMICS CODE AUTHORITY
JUNE NO. 30
WAS THE GIANT SPACEMAN A MENACE--OR BENEFACTOR--TO EARTH?
TWO OPPOSING TEAMS OF SUPER-HEROES VIE WITH EACH OTHER TO SOLVE...
"The MYSTERY of SPACEMAN X!"

Justice League of America #21
August 1963

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"Crisis on Earth-One" (25 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, and Atom

Guest Stars

Dr. Fate (Kent Nelson; first modern appearance; last seen in *All-Star Comics* #21; last chronological appearance in *Wonder Woman* #242)

Hourman (Rex Tyler; first modern appearance; last seen in *Adventure Comics* #83)

Black Canary (Dinah Drake Lance; married name re-

vealed in *The Brave and the Bold* #61; first modern appearance except in flashback in *The Flash* #129; last seen in *All-Star Comics* #57; last chronological appearance in flashback in issue #200)

Flash of Earth-2, Green Lantern of Earth-2, Atom of Earth-2, and **Hawkman of Earth-2** (all last seen in *The Flash* #137; teamed with the above three characters as the Justice Society of America)

Villains

The Wizard (W. I. Zard; full name incorrectly given as William Azmodeus Zard in *America vs. The Justice Society* #3; first modern appearance; last seen in *All-Star Comics* #41; last chronological appearance in flashback in issue #220)

The Icicle (Joar Makent; first modern appearance; last seen in *All-Star Comics* #41)

The Fiddler (last seen in *The Flash* #123; teamed with the Wizard and the Icicle as the Crime Champions of Earth-2)

Chronos (last seen in *The Atom* #3)

Felix Faust (last seen in issue #11)

Dr. Alchemy (last seen in the second story in *Showcase* #14; teamed with Chronos and Felix Faust as the Crime Champions of Earth-1)

Comments

Batman is the chairman of the JLA meeting in this story. Snapper Carr is absent studying for and writing his college entrance exams during the stories in this issue and the next.

The respective parallel worlds inhabited by the Justice League and the Justice Society are first referred to as Earth-1 and Earth-2 in this story. This two-part story also begins the annual tradition of a JLA-JSA team-up, usually containing the word "crisis" in the story title, which culminates in the *Crisis on Infinite Earths* series in 1985.

The Justice Society of America was last seen in *The Flash* #137.

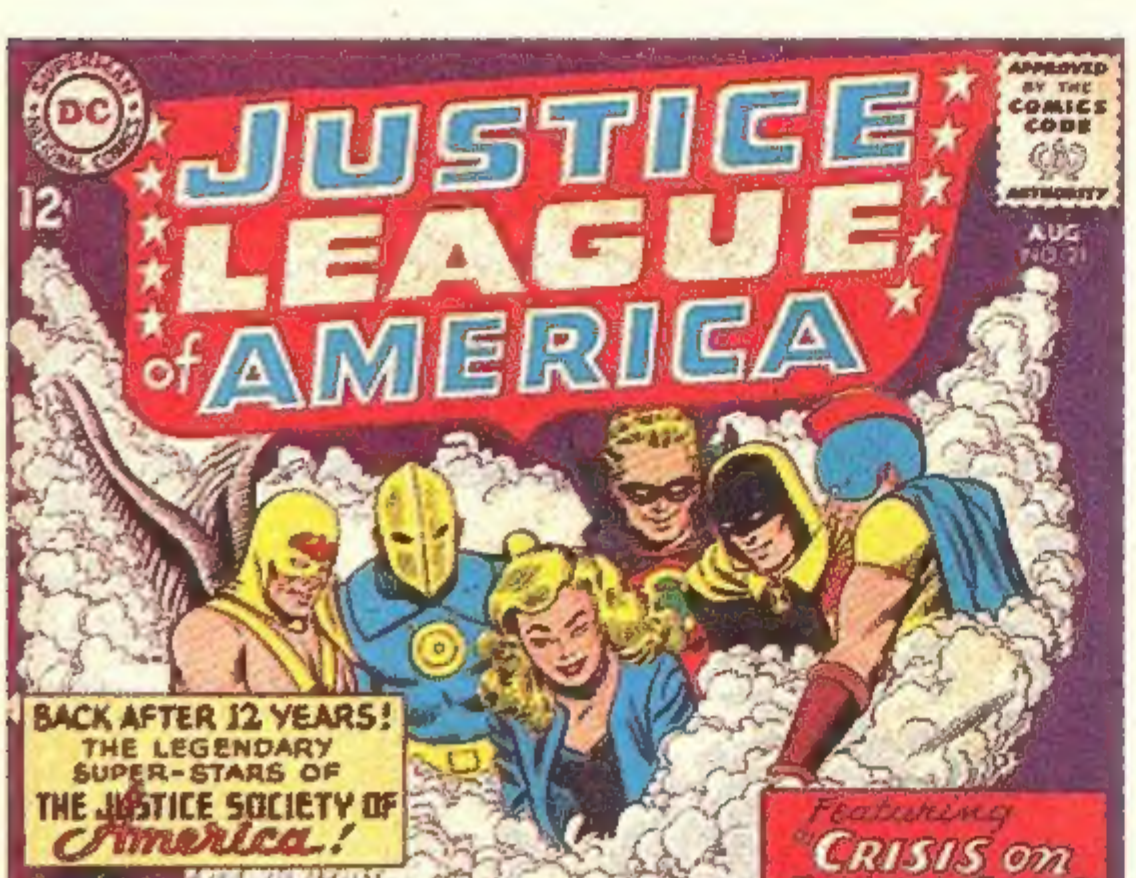
The story continues in the next issue.

Synopsis

While the Justice League battles Felix Faust, Chronos, and Dr. Alchemy, who have united as the Crime Champions, they are unaware of a similar struggle taking place on the parallel world of Earth-2 between their counterparts, the Justice Society (reintroduced in *The Flash* #137), and another team of Crime Champions composed of the Wizard, the Icicle, and the Fiddler. Having discovered the existence of the dual Earths, the two teams of villains have schemed to hide out on each other's worlds after committing crimes. To safeguard their secret, they capture and imprison the two Flashes, who alone know of the alternate worlds and the method of traveling between them.

Disguising themselves as the Earth-1 villains, the Earth-2 Crime Champions battle and defeat the Justice League, magically trapping them in their Secret Sanctuary. The super-heroes use a crystal ball (acquired in issue #2) to contact the missing Flash, who tells them of his adventures on Earth-2, after which they summon the Justice Society to Earth-1.

The JLA then journeys to Earth-2 while the two Green Lanterns race to free the captive Flashes, who are trapped in the transition zone between the Earths.



Justice League of America #22
September 1963

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"Crisis on Earth-Two" (25 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, and **Atom**

Guest Stars

Dr. Fate, Black Canary, and **Hawkman of Earth-2** (all

appear next in issue #29)
Atom of Earth-2 (appears next in issue #37)
Flash of Earth-2 (appears next in issue #29)
Hourman and **Green Lantern of Earth-2** (both appear next in *Showcase* #55; teamed with the above characters as the Justice Society of America)

Villains

Chronos (appears next in *The Atom* #13)
Dr. Alchemy (appears next, as Mr. Element, in *The Flash* #147)
Felix Faust (appears next in issue #49)
Fiddler (appears next in the second story in *The Flash* #201)
Icicle and **Wizard** (both appear next in issue #123; all six villains teamed as the Crime Champions; the Crime Champions appear next in issue #219)

Comments

Earth-3 is first mentioned in this story.
The Justice Society of America appears next in issue #29.

Synopsis

On Earth-1, Hourman and Atom of Earth-2 defeat the Fiddler, Dr. Fate overcomes the Icicle, and Hawkman and Black Canary stop the Wizard. At the same time, on Earth-2, Green Arrow, Atom, and J'onn J'onzz defeat Felix Faust, Batman and Wonder Woman overcome Dr. Alchemy, and Aquaman and Superman stop Chronos.

When the two Green Lanterns free the two Flashes, however, the combined magic of Faust and the Wizard acts to teleport all sixteen heroes into prison cages far out in space. Each cage is designed to neutralize the powers of its captive, but the villains have made one mistake: while the Atom cannot shrink between the molecules of his cage, the Green Lanterns are able to use this method of escape with their power rings. They then free the others, and the two teams return from space to battle the united Crime Champions, who cannot withstand the combined onslaught.

Justice League of America #23
November 1963

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

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SEPT. NO. 22
ONLY BY USING THE COMBINED MIGHT OF OUR POWER RINGS CAN WE HOPE TO FREE OUR FELLOW-MEMBERS TRAPPED IN THOSE SPACE-PRISONS!
A SENSATIONAL SUPER-STAR SPECTACULAR FEATURING THE JUSTICE LEAGUE and JUSTICE SOCIETY...
"CRISIS on EARTH-TWO!"

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JUSTICE LEAGUE of AMERICA
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NOV. NO. 23
THE STARTLING STORY OF HOW THE WORLD'S GREATEST SUPER-STARS BECAME...
"DRONES of the QUEEN BEE!"

STORY

"Drones of the Queen Bee" (26 Pages)

Credits

Editor, plotter: **Julius Schwartz**

Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, and Atom

Supporting Character

Snapper Carr (last seen in issue #20; appears next in the first story in *The Atom* #8)

Villains

Zazzala the Queen Bee (first appearance; queen of planet Korll; appears next in issue #60) and the Bee-Men (first and only appearance to date; Zazzala's followers)

Other Characters

Per Kazz (first appearance; a genius scientist of planet Korll; dies in flashback)
A giant lava-being (created by Per Kazz; first and only appearance to date)

Comments

Superman, Batman, Aquaman, and the Atom appear only briefly in this story.

The Atom battles Dr. Light in the first story in *The Atom* #8 simultaneous with the events of this story. The Justice League and Snapper Carr also appear briefly in that story.

Synopsis

When the robberies by her Bee-Men are thwarted by J'onn J'onzz, Wonder Woman, Flash, Green Lantern, and Green Arrow, Zazzala the Queen Bee, ruler of the planet Korll, uses her radiation rod to take control of the JLA members. In order to regain their free wills, and prevent the Earth from being destroyed by a doomsday device, the super-heroes must aid Zazzala in seeking out three vials containing an immortality elixir perfected by a Korllian scientist.

The Martian Manhunter battles a flaming lava creature, Wonder Woman and Flash fight killer plants, and Green Lantern and Green Arrow match wits with an animated glacier in order to win the serum. Zazzala gains the vials she sought, and the League thus fulfills the terms of their bargain, but J'onn J'onzz and Green Lantern seal the containers so that Zazzala can never use the serum.

Returning to their headquarters, the heroes relate their adventure to late arrivals Superman, Batman, and Aquaman, and in turn hear the Atom relate the story of his battle against Dr. Light.

Justice League of America #24
December 1963

Cover Credits

Artist: Murphy Anderson
Letterer: Ira Schnapp

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DEC. NO. 24
THE JUSTICE LEAGUE IS OFF TO BATTLE EVERY MENACE TO EARTH BUT THE REAL ONE--ME!
A SUPER-STAR SPECTACULAR...
"DECOY MISSIONS OF THE JUSTICE LEAGUE!"

STORY

"Decoy Missions of the Justice League" (25 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, and Atom

Guest Star

Adam Strange (in between *Mystery in Space* #87 and 88)

Villains

Kanjar Ro (last seen in *Mystery in Space* #75; appears next in issue #120)
Aura-beings (first and only appearance to date; duplicates of Flash, Green Lantern, Atom, Aquaman, Wonder Woman, Kanjar Ro, and Adam Strange; created by Kanjar Ro and destroyed in this story)

Guest Appearance

Alanna (in between *Mystery in Space* #87 and 88)

Other Characters

Chief Choggar, Korth, and other caveman inhabitants of Quiil (a sub-atomic world; first and only appearance to date)

Humans of 9140 A.D. (first and only appearance to date)

Maal Rhu (first and only appearance to date; the last war-hero of planet Tharl)

Warriors of planet Grondd (first and only appearance to date)

Comments

The story continues in part from *Mystery in Space* #87.

A second, unchronicled Green Arrow-J'onn J'onzz team-up adventure, following the events of *The Brave and the Bold* #50, is mentioned in this story.

Synopsis

Kanjar Ro escapes his prison on the planet Rann (where he was interred following the events in *Mystery in Space* #75) by creating an aural duplicate of himself to take his place. He then comes to Earth, and creates similiar doubles of Flash, Green Lantern, Atom, Wonder Woman, and Aquaman, which he uses to lure the real JLA members into traps. By various clues, the real heroes are able to detect the phonies: for instance, the false GL's power ring works against yellow objects, Aquaman's twin can stay out of water more than an hour, the duplicate Wonder Woman leaves no footprints, the Atom's double can't control his weight as well as his size, and the bogus Flash is able to stay underwater without surfacing.

Meanwhile, Kanjar Ro steals the planet Earth, and replaces it with its aural duplicate. The Justice League is unaware of this until Adam Strange discovers the villain's escape, and returns to Earth to warn them. Because of the zeta-beam radiation by which he travels from Earth to Rann, Adam's aura is drawn to the aural Earth, while his real body materializes on the real Earth, thus enabling the League to locate the stolen planet.

The assembled League unites to overpower Kanjar Ro, who has set up headquarters in their own Secret Sanctuary. All is restored to normal, and the effect of the brain-stimulating radiation which had allowed the villain to escape (explained in *Mystery in Space* #87) is canceled.

Justice League of America #25
February 1964

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"Outcasts of Infinity" (25 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Flash, Wonder Woman, Green Lantern, and Atom

Villains

Kraad the Conqueror (first and only appearance to date; a tyrant of a sidereal dimension) and **his armies** (first and only appearance to date; appear in flashback only)

Other Characters

Three alien inhabitants of planet Sfarl (first and only appearance to date)

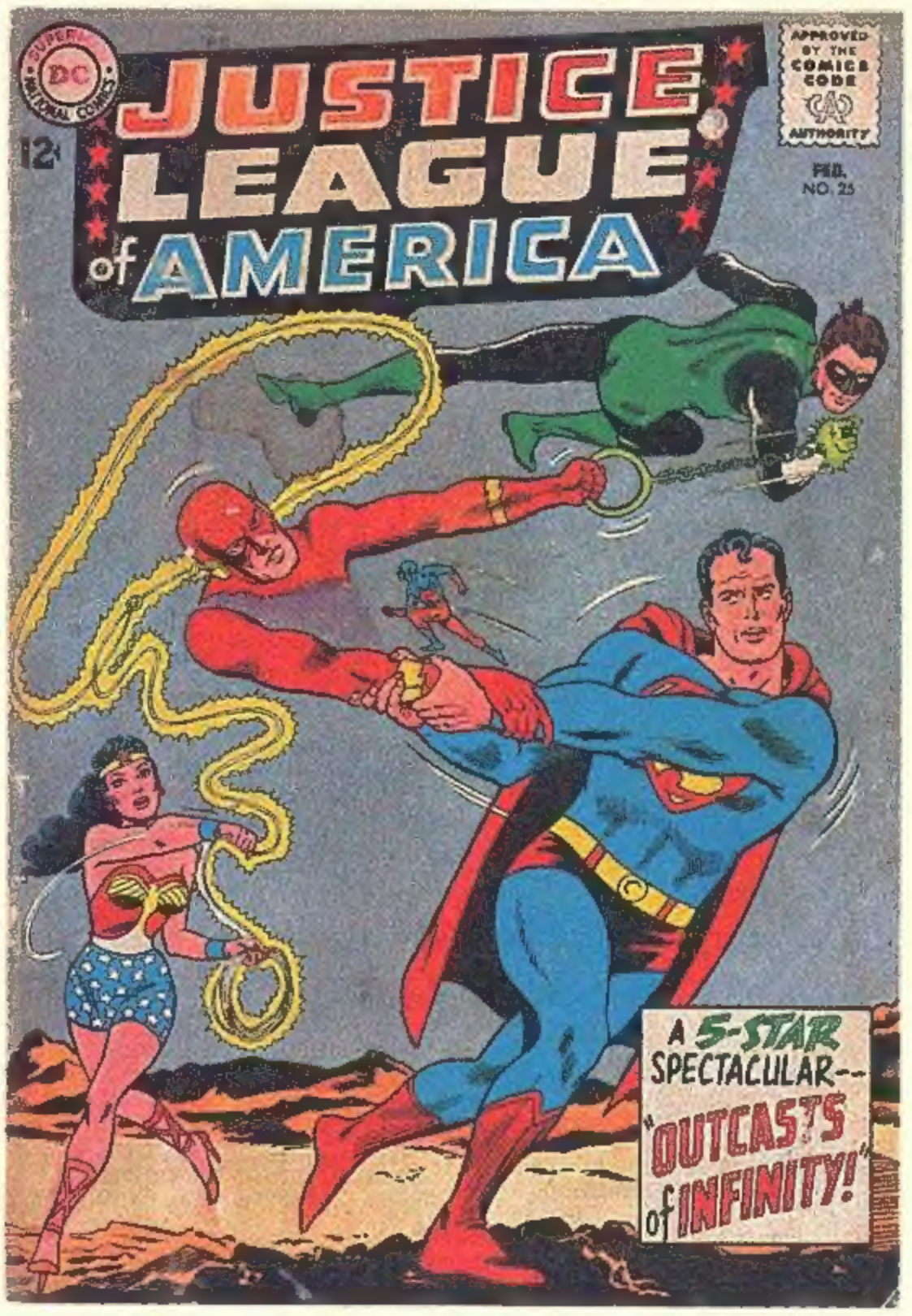
Inhabitants of planet Aralax, planet Brul, and another unnamed planet (first and only appearance of all to date)

Comment

Aquaman, Batman, J'onn J'onzz, and Green Lantern do not appear in this story.

Synopsis

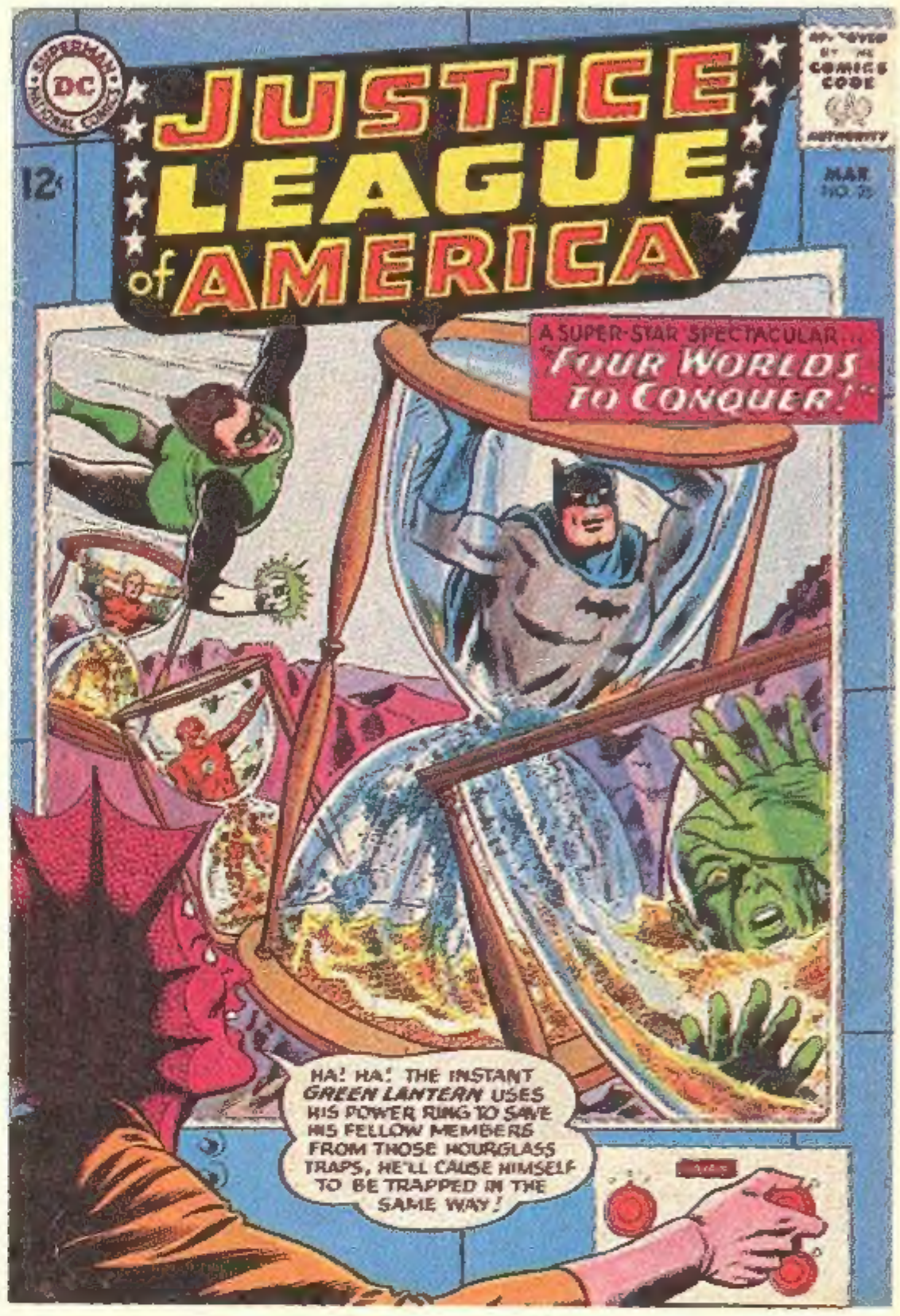
As he leaves a Justice League meeting, the Flash is drawn through a space-warp, despite the efforts of Superman, Wonder Woman, Green Lantern, and the Atom to prevent it. Finding himself on the Sahara Desert, he confronts three alien scientists of the planet Sfarl, who have for years been mysteriously teleported from one planet to another against their wills. Soon after they leave a planet, it explodes. In an effort to learn how to prevent this hap-



pening to Earth, Flash and his fellow members accompany the Sfarlans to their next destination.

The Sfarlans are transformed to resemble the inhabitants of the planets they visit, and this process is repeated on the super-heroes, so that they become crystalline beings upon reaching the planet Aralax. After overcoming an attempted invasion of this planet, the heroes are teleported to the home world of Kraad the Conqueror, the interdimensional tyrant responsible for the Sfarlans' plight. His secret weapons are powered by the telekinetic energy build-up in the teleporting scientists. He uses a de-adhesion beam to destroy the League members—except for the Atom, whose white-dwarf-star costume protects him.

Dazed and barely conscious, Atom uses Green Lantern's ring to restore his comrades, but accidentally scrambles their bodies, creating a Green Lantern/Superman, a Superman/Flash, and a Flash/Green Lantern. He restores Wonder Woman correctly before passing out. The Amazon Princess and the composite heroes invade Kraad's stronghold and defeat him, using Atom's body to plug the muzzle of the de-adhesion weapon. Superman, Flash, and Green Lantern are then restored to normal, and the Sfarlans are returned to their home planet.


DC
JUSTICE LEAGUE of AMERICA
A SUPER-STAR SPECTACULAR... "FOUR WORLDS TO CONQUER!"
HA! HA! THE INSTANT GREEN LANTERN USES HIS POWER RING TO SAVE HIS FELLOW MEMBERS FROM THOSE HOURGLASS TRAPS, HE'LL CAUSE HIMSELF TO BE TRAPPED IN THE SAME WAY!

Justice League of America #26
March 1964

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"Four Worlds to Conquer" (25 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, and **Atom**

Supporting Characters

Snapper Carr (last seen in the first story in *The Atom* #8)
Midge (last seen in issue #18; appears next in issue #65)

Villain

Despero (last seen in issue #1; appears next in issue #133)

Other Characters

Inhabitants of R-Earth (intelligent reptiles, including a dinosaur-Flash; first and only appearance to date)

Inhabitants of I-Earth (intelligent insects, including a butterfly-Green Lantern and a butterfly-Batman; first and only appearance to date)

Inhabitants of M-Earth (intelligent sea life, including a shark-J'onn J'onzz and a shark-Aquaman; first and only appearance to date)

Comment

Superman does not appear in this story.

Synopsis

Despero fakes his own death and escapes the dimension of Kalanor, returning to Earth to plague the Justice League. He causes Snapper Carr, Wonder Woman, Green Arrow, and Atom to suffer from old age, and traps Batman, J'onn J'onzz, Flash, Aquaman, and Green Lantern in giant hourglasses formed from the energy of their own powers.

The hourglasses transport the heroes to chronal dimensions where Despero has formed three alternate Earths, which he intends to conquer. In these worlds, the JLA members are powerless, but are able to gift other inhabitants with their powers simply by touching them. Flash teams up with a super-fast dinosaur to halt an ice-age on R-Earth, where reptiles are the highest form of life, while Batman and Green Lantern find themselves on I-Earth, where they enable intelligent insects to harness the power ring's energy against the invasion, and Aquaman and J'onn J'onzz gift a race of parakinetic sharks with their super-powers on M-Earth.

Back in the Secret Sanctuary, an elderly "Superman" arrives late, only to be exposed by Wonder Woman as Despero in disguise. Caught in her magic lasso, the mutant villain is forced to return the other five members from the chronal dimensions and to restore the artificially aged members' youth.

Justice League of America #27
May 1964

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"The 'I' Who Defeated the Justice League" (25 Pages)

Credits

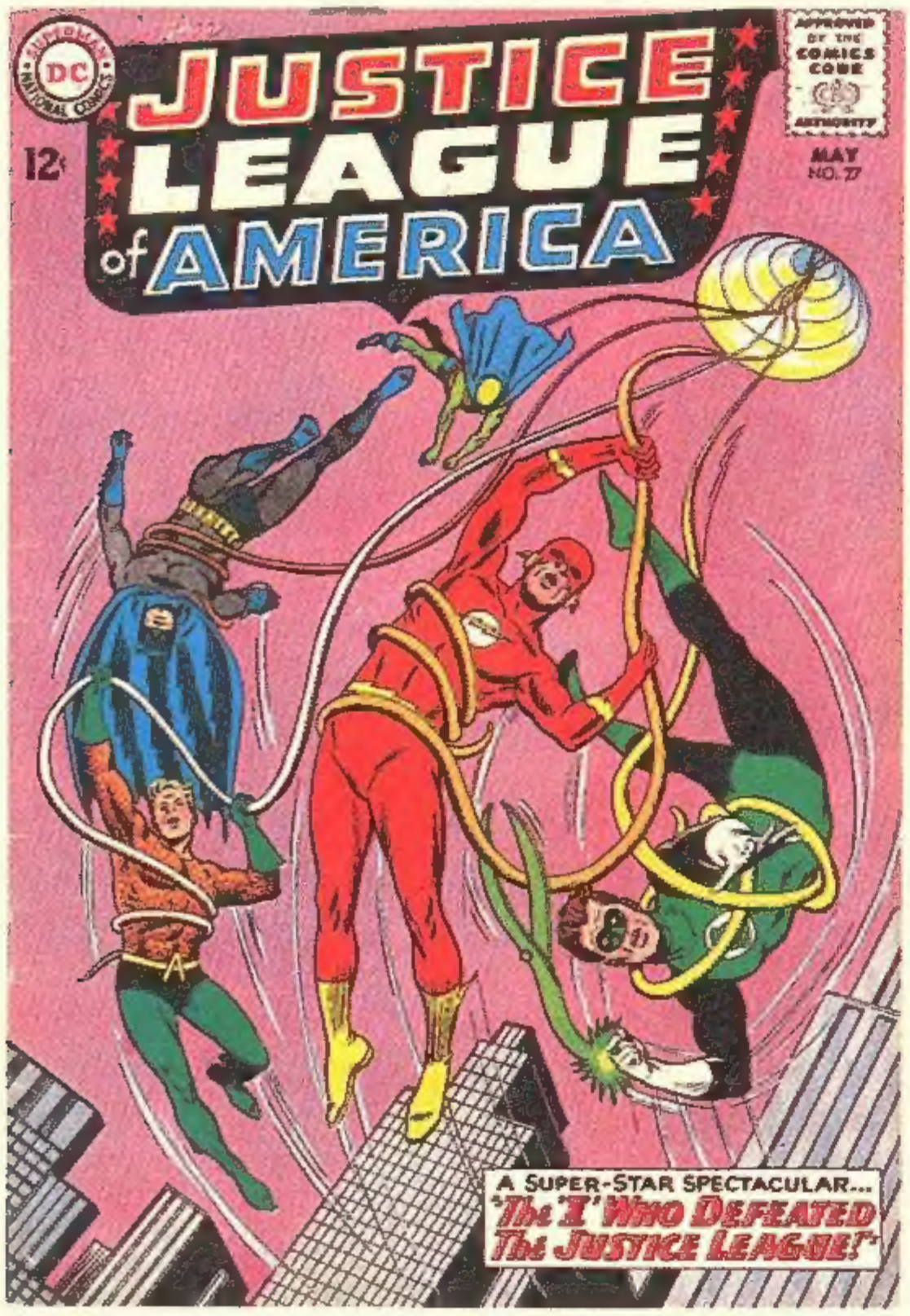
Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, and Atom

Supporting Character

Snapper Carr



Villains

"I" (first and only appearance to date; an ultra-galactic energy-being; rendered inert in this story)

Amazo (last seen in *The Brave and the Bold* #30; possesses the powers of all Justice League members in this story and subsequent appearances; appears next in issue #65)

Guest Appearance

Robin (last seen in *Batman* #163; appears next in *The Brave and the Bold* #54)

Other Characters

Jason Markham (first and only appearance to date; a millionaire art collector)

Cameo Appearance

Starro

Comments

This story makes reference to an untold adventure of Robin, "The Case of the Headless Statues."

J'onn J'onzz is the chairman of the JLA meeting in this story.

The Justice League monitors Green Lantern's battle with the Protonic Force in the second story in *Green Lantern* (second series) #29 following this story.

Synopsis

The Justice League answers letters from Bruce Wayne, Ray Palmer, and C. King, unaware that these are actually the members not attending the meeting: Batman, Atom, and Aquaman. Moreover, the supposed letter-writers claim they never sent the appeals. Curious, Batman secretly joins the investigation of Flash, Green Arrow, and Snapper into a series of art gallery robberies; Atom accompanies Wonder Woman and J'onn J'onzz to the site of a cannon that somehow fires itself; and Superman and Green Lantern are joined by Aquaman as they try to solve the secret of a disappearing island.

Suddenly, the entire membership is captured by powerful tentacles and drawn through a space warp, where they confront a nameless "ultra-galactic" being, which calls itself "I." Having discovered that the actions of the League as a team are somehow draining its life-force, it created the fake letters to lure them into traps so as to capture them and remove their "success factor," thus preventing them from operating as a team.

Now able to succeed in their endeavors only as individual heroes, the heroes are on the verge of disbanding, when Snapper suggests that they reactivate Amazo, the android which possesses their combined powers. The energy released by Amazo, as he batters the heroes into submission, serves to destroy "I," and the JLA's "success factor" is restored, whereupon they defeat the android, and return to solve the cases they had been investigating.

Justice League of America #28
June 1964

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"The Case of the Forbidden Super-Powers" (25 Pages)

Credits

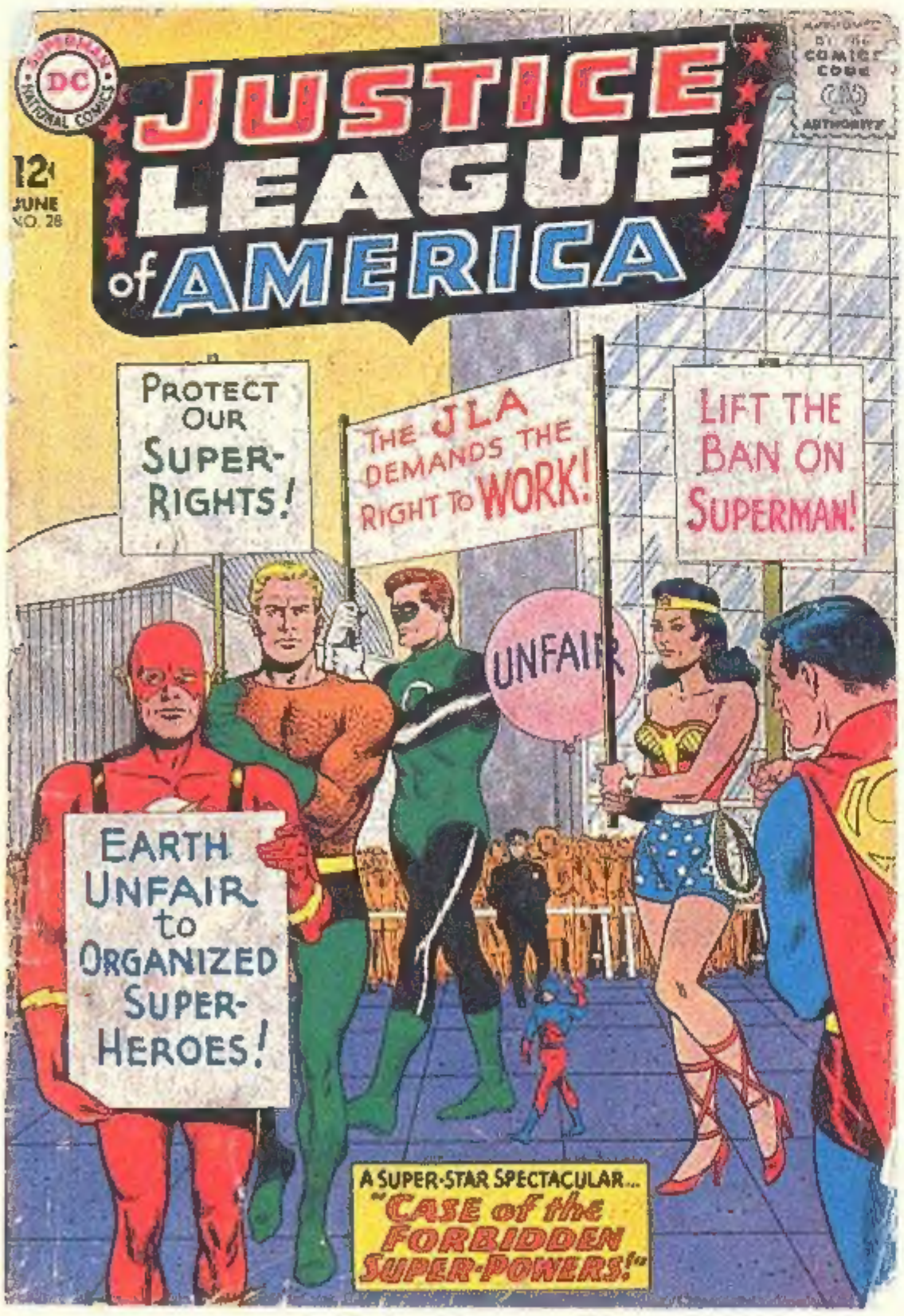
Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, Green Lantern, Green Arrow, and Atom

Supporting Character

Snapper Carr



Villains

Headmaster Mind (first appearance; a criminal professor; appears next in *Teen Titans* #19)

Matter Master (last seen in the first story in *The Brave and the Bold* #35; appears next in *Hawkman* #9)

Tattooed Man (last seen in the first story in *Green Lantern* (second series) #23; appears next in issue #61)

Top (last seen in the first story in *The Flash* #141; appears next in *The Flash* #155)

Guest Appearance

Carol Ferris (last seen in the second story in *Green Lantern* (second series) #29; appears next in the first story in *Green Lantern* (second series) #32)

Other Characters

Unnamed millionaires, gold miners, policemen, and United Nations representatives (first and only appearance of all to date)

Comments

J'onn J'onzz does not appear in this story.

Batman's costume chest emblem changes as of this issue.

The Justice League helps Superman discover his possible alternate origins in *Action Comics* #314 following this story.

Synopsis

Headmaster Mind creates cardial batteries powered by the heart action of super-heroes, and uses them to create disasters which occur whenever a super-powered member of the League uses his abilities. The heroes are forbidden to use their powers by order of the United Nations, and stage a protest against this injunction at the U.N. Plaza.

Meanwhile, non-powered members Batman and Green Arrow are helpless against the villain's criminal "students," the Top, Tattooed Man, and Matter Master. Encouraged by the Caped Crusader and the Ace Archer, the other members strike out after the villains without using their powers. By sheer wit and courage, Atom and Superman capture the Matter Master, Aquaman and Wonder Woman subdue the Top, and Green Lantern and Flash overcome the Tattooed Man.

At the same time, Batman and Green Arrow track down Headmaster Mind and deactivates his machines, and the Justice League is reinstated at a special meeting of the United Nations.

Justice League of America #29
August 1964

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"Crisis on Earth-Three" (24 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox

Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, and **Green Lantern**

Guest Stars

Dr. Fate, Black Canary, and **Hawkman of Earth-2** (all last seen in issue #22)

Starman (Ted Knight; first modern appearance; last seen in *Adventure Comics* #102)

Dr. Mid-Nite (last seen in *The Flash* #137; teamed with the above four characters as the Justice Society of America)

Supporting Character

Snapper Carr (appears next in issue #31)

Villains

Johnny Quick of Earth-3 (first appearance; not to be confused with the Earth-2 member of the All-Star Squadron)

Power Ring (first appearance: not to be confused with Green Lantern's weapon)

Superwoman (first appearance: not to be confused with the adult Supergirl or with the heroine who first appears in *DC Comics Presents Annual* #2)

Owlman (first appearance)

Ultraman (first appearance; not to be confused with the adult Legion of Super-Heroes member or the hero from *All-American Comics*; teamed with the above four villains as the Crime Syndicate of America, a team of super-villains of Earth-3)

Guest Appearance

Flash of Earth-2 (last seen in issue #22; appears next in *The Flash* #151)

Other Characters

Various historical characters of Earth-3 (first and only appearance to date)

Cameo Appearances

Green Lantern of Earth-2 and **Atom of Earth-2**

Comments

Aquaman and J'onn J'onzz appear only briefly in this story.

Green Arrow and Atom do not appear in this story.

The Justice Society of America was last seen in issue #22.

The story continues in the next issue.

Synopsis

Where the Justice League fights evil on Earth-1, and the Justice Society upholds the law on Earth-2, the Crime Syndicate of America is a super-team of criminals on Earth-3. In this parallel world, history is strangely twisted, and every super-being is a super-villain. Johnny Quick, Power Ring, Superwoman, Owlman, and Ultraman are the counterparts of Flash, Green Lantern, Wonder Woman, Batman, and Superman, respectively.

When the villains accidentally discover the existence of Earth-1, they resolve to invade it and battle the Justice League heroes. In battles between Flash and Ultraman, Batman and Johnny Quick, Superman and Power Ring, Wonder Woman and Superwoman, and Green Lantern and Owlman, the heroes prove victorious until the villains play their trump card: a secret word that automatically vibrates them and their counterparts into Earth-3.

Seeking a neutral battleground for a return match, the Syndicate then discovers Earth-2. The League members are imprisoned in their headquarters, while the Crime Syndicate journeys to Earth-2 to overcome the Justice Society. However, the JLA forewarns the JSA of the super-villains' secret strategy.

Justice League of America #30
September 1964

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"The Most Dangerous Earth of All" (24 Pages)

The Official Justice League of America Index

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Milton Snapinn**

Feature Characters

Superman, Batman, Flash, Wonder Woman, and Green Lantern

Guest Stars

Dr. Fate (appears next in *Showcase* #55)
Black Canary and **Starman** (both appear next in *Showcase* #61)
Dr. Mid-Nite (appears next in *The Flash* #159)
Hawkman of Earth-2 (appears next in issue #37; teamed with the above four characters as the Justice Society of America)

Villains

Johnny Quick of Earth-3, Power Ring, and Superwoman (all appear next in *Secret Society of Super-Villains* #13)
Owlman (appears next in issue #207)
Ultraman (appears next in *DC Comics Presents Annual* #1; teamed with the above four villains as the Crime Syndicate of America)

Comments

Aquaman, Atom, Green Arrow, and J'onn J'onzz do not appear in this story.

Owlman is mistakenly referred to as Batman once in this story.

The Justice Society of America appears next in issue #37.

Synopsis

Taking care not to come into prolonged contact with their foes, lest they be vibrated into Earth-3, the Justice Society members grapple with the Crime Syndicate. Hawkman defeats Johnny Quick, Dr. Fate overcomes Power Ring, Dr. Mid-Nite gets the best of Owlman, Black Canary bests Superwoman, and Starman outwits Ultraman. However, this time the villains have switched their strategy, and the mere act of claiming victory over their foes shifts the heroes into Earth-3, and they are imprisoned while the Syndicate stages a rematch with the Justice League.

This time each hero faces his counterpart, and defeats him by increasing the villain's powers beyond the point of control. The Crime Syndicate is incarcerated in the transition zone between Earths, and the JSA is freed.

Justice League of America #31
November 1964

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"Riddle of the Runaway Room" (24 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterers: **Ira Schnapp** (page 1 only) and **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and **Hawkman** (joins the Justice League)

Supporting Character

Snapper Carr (last seen in issue #29; appears next in issue #33)

Villains

Joe Parry (first appearance; a common crook; appears next in issue #201) and **his accomplices** (first and only appearance to date)

The Panacomputer (first and only appearance to date; an alien machine of planet Pthisthin; possesses computer intelligence)

Super-Duper (first appearance; a composite being; part Wonder Woman, Flash, Batman, Hawkman, and Green

Lantern; created by the Panacomputer; appears next in issue #65)

Guest Appearance

Hawkgirl (in between *Hawkman* #4 and 5)

Other Characters

A group of orphans (first and only appearance to date)
Policemen and other inhabitants of Shore City (first and only appearance to date)

Comment

The Justice League attends the wedding of Aquaman and Mera in *Aquaman* #18 following this story.

Synopsis

Hawkman becomes the newest member of the Justice League, and immediately teams with Batman, Flash, Green Lantern, and Wonder Woman to stop robbers using fantastic hoops which protect them by propelling whatever threatens them into the near future.

After Hawkman solves the problem of capturing the crooks, the JLA returns to their meeting room to examine the strange hoops, only to find themselves and the Secret Sanctuary suddenly propelled into outer space. Responsible for these occurrences is Joe Parry, a crook who has accidentally come into possession of an alien machine, which has created both the time-hoops and the threat to the League. Hawkman's anti-gravity powers save his fellow members from perishing in space, and the team tracks Parry to his hideout.

Parry then uses the alien device to form a super-being which is a composite of the five JLA members, possessing Flash's legs, Green Lantern's arms and ring, Wonder Woman's head and lasso, Batman's torso, and Hawkman's wings. With its combined powers, the creature defeats the heroes, whom the villain then has hurled back into space, but he has made one error—since the composite being, like all creations of his machine, is composed of a yellow force, its power ring cannot function. Hawkman takes advantage of this to turn the tables on both the multi-powered foe and its creator. When the machine runs out of power, all its creations vanish.

Justice League of America #32
December 1964

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"Attack of the Star-Bolt Warrior" (24 Pages)

DC
JUSTICE LEAGUE of AMERICA
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DEC.
NO 32
I'VE LOST MY SUPER-POWERS, HAWKMAN, BUT MY INVULNERABLE BODY WILL SHIELD YOU AGAINST THE ENERGY BLASTS OF BRAIN STORM!
FEATURING THE WORLD'S GREATEST SUPER-HEROES IN...
"ATTACK of the STAR-BOLT WARRIOR!"

The Official Justice League of America Index

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Green Lantern, Atom, and Hawkman

Villains

Brain Storm (Axel Storm; real name revealed in *Who's Who* #3; first appearance; a criminal scientist) and **Fred Storm** (his brother; both appear next in issue #36)

Other Characters

A baseball player, a delivery boy, a young husband, and **a juggler** (first and only appearance of all to date)

Gloria Kaye (first and only appearance to date; a movie actress)

"Fireball" Jackson (a pitcher), **an umpire,** and **other baseball players and officials** (first and only appearance to date)

Gloria Kaye's doctor, a young wife, two teenage boys, a grocer, a talent agent, and **various unnamed crooks** (first and only appearance of all to date)

Comment

Aquaman, Green Arrow, J'onn J'onzz, and Wonder Woman do not appear in this story.

Synopsis

Five Justice League members and five ordinary humans find themselves afflicted with similar maladies. The Atom and a baseball player shrink against their wills, Hawkman and actress Gloria Kaye become tremendously heavy, Flash and a young man can only run in place, Superman and a delivery boy lose their strength, and Batman and a juggler lose their coordination. Tracing a peculiar radiation responsible for their dilemmas, the super-heroes meet at the headquarters of Brain Storm, a scientist who has mastered the energy of the stars and used it against them. He now paralyzes them to serve as witnesses to his execution of the man he believes responsible for the murder of his brother, a small-time crook.

The Justice League members find that, due to an unknown side-effect of the villain's powers, they are able to teleport the five ordinary humans to Brain Storm's base to help them escape. After a pitched battle with the animated creations of Brain Storm, they discover that the accused killer is Green Lantern.

When GL is allowed to tell his side of the story, though, it is revealed that yet another side-effect of Brain Storm's stellar powers had caused his brother to vanish. Green Lantern causes the brother to reappear, but Brain Storm escapes by teleportation.

Justice League of America #33
February 1965

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Joe Letterese**

STORY

"Enemy from the Timeless World" (24 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and **Hawkman**

Supporting Character

Snapper Carr (last seen in issue #31)

Villains

The Alien-ator (first and only appearance to date; a being from a timeless world; never seen in this story)

The "Endless One" (first and only appearance to date; a gelatinous inhabitant of the time-stream)

Other Characters

Kaston Tharn and **Dav Inlam** (first and only appearance to date; scientists of 25,673 A.D.)

Synopsis

A wall of impenetrable force seals Superman, Batman, Flash, Green Lantern, and Hawkman in the Secret Sanctuary, while the other members are sealed out. After a prolonged fight against alien machines which materialize, the "inside" members discover that Earthmen of the far future are responsible. The future-dwellers have tapped the energy used by the heroes in escaping their traps in order to reverse the effects of the Alien-ator, an invisible menace which has transformed them into alien-appearing beings.

The Alien-ator, driven from the future, travels back to the JLA's era, pursued by the super-heroes. In the time stream, they encounter the Endless One, an unstoppable gelatinous creature which bars their passage. After Batman and Green Lantern devise a way to overcome the time-being using the chronal energy created by Despero (in issue #26), the heroes return to the present, only to find their fellow members have been transformed into enemies by the Alien-ator.

Their powers increased, the "alienated" Wonder Woman, J'onn J'onzz, Green Arrow, Aquaman, Atom, and Snapper Carr easily defeat their teammates, but the future-men's device again uses the energy of their struggle to reverse the alien-ating process, and returns them all to normal.

Justice League of America #34
March 1965

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"The Deadly Dreams of Doctor Destiny" (25 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Wonder Woman, Atom, and Hawkman

Supporting Characters

Snapper Carr

Villains

Dr. Destiny (last seen in issue #19; appears next in issue #61)

Joker (in between *Detective Comics* #332 and 341)

Chac (last seen in *Hawkman* #1; no further appearances to date)

A living statue and an animated giant conch shell (first and only appearance of both to date; menaces created by Dr. Destiny)

Other Characters

Two unnamed prison guards (first and only appearance to date)

Comments

Aquaman, Flash, Green Arrow, Green Lantern, and J'onn J'onzz do not appear in this story.

The Justice League members are turned evil by the Antithesis and battle the fledgling Teen Titans, as revealed in flashback in *Teen Titans* #53, following this story.

Synopsis

Five Justice League members envision their own defeats in dreams in which they are handicapped by mysterious objects. A ring gives Batman uncontrollable speed, gloves take away Hawkman's power of flight, a pair of glasses makes Superman invulnerable to Kryptonite while giving him the yellow- and fire-weaknesses of Green Lantern and J'onn J'onzz, a mask forces Wonder Woman to broadcast her thoughts, and an antenna gives Atom telescopic vision which he cannot control.

When Snapper discovers the dream-objects in the Souvenir Room, the five heroes find themselves re-enacting the events from their dreams. This time, however, they are able to overcome their handicaps and defeat their foes. Deducing that Dr. Destiny is behind this dream-menace, they visit his prison cell, where he has mentally created a new materioptikon in his own dreams, and so arrange for psychiatric treatment which will prevent him from doing so again.

Justice League of America #35
May 1965

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"Battle Against the Bodiless Uniforms" (25 Pages)

Credits

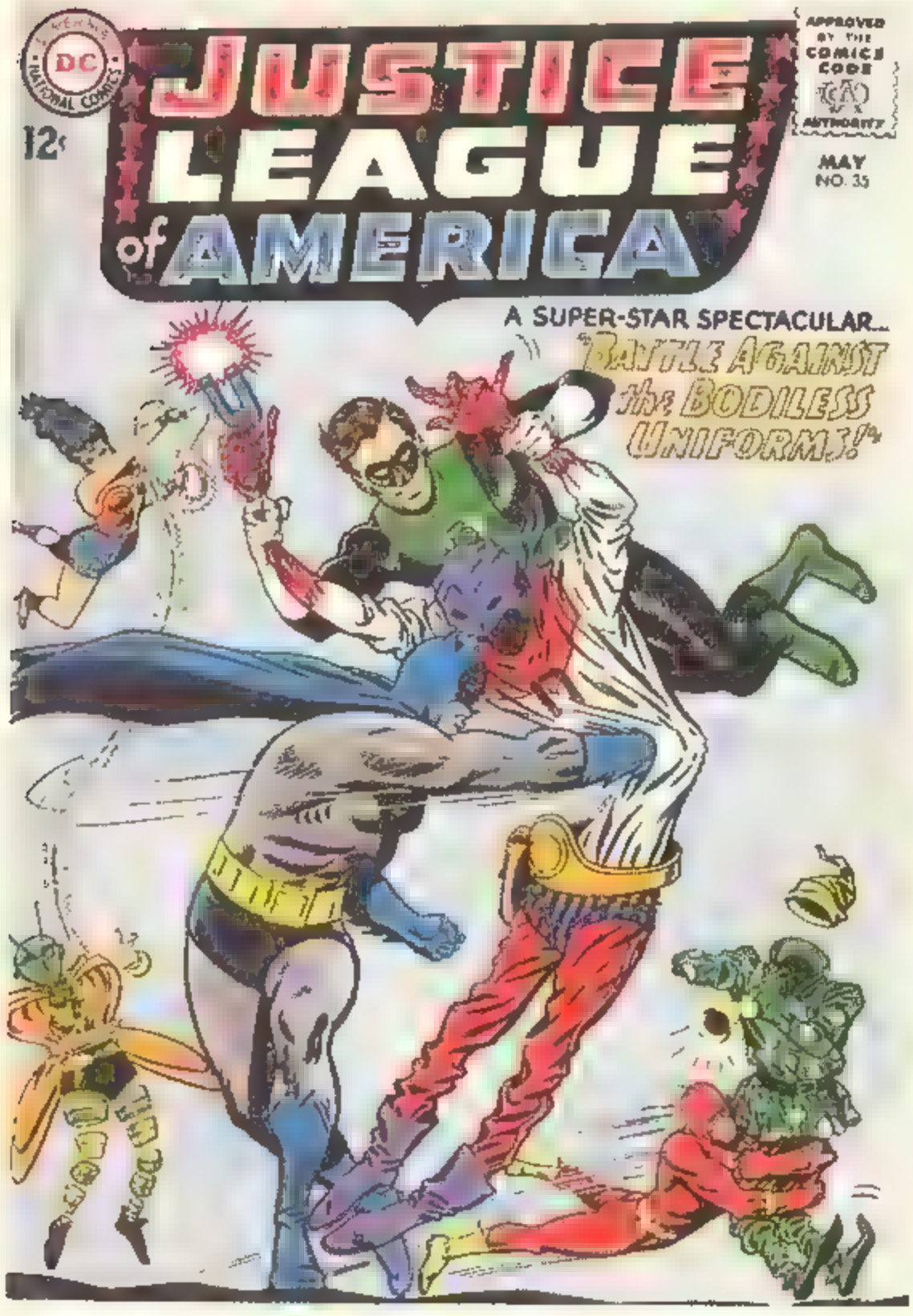
Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Batman, Flash, Wonder Woman, Aquaman, and **Green Lantern**

Supporting Character

Snapper Carr (appears next in issue #38)



Villains

Abnegazar, Rath, and **Ghast** (last seen in issue #11; appear next in issue #147)

Pied Piper (last seen in the first story in *The Flash* #138; appears next in *The Flash* #155)

Mask (last seen in *Wonder Woman* #24; no further appearances to date; see Comment below)

Killer Moth (in between *Detective Comics* #173 and 359; see Comment below)

Dagon (first and only appearance to date; an enemy of Aquaman)

Dr. Polaris (last seen in the first story in *Green Lantern* (second series) #21; the above five villains remain behind the scenes in prison throughout this story; appears next in the second story in *Green Lantern* (second series) #46)

Duplicates of Pied Piper, Mask, Killer Moth, Dagon, and **Dr. Polaris** (first and only appearance to date; created by Abnegazar, Rath, and Ghast)

Cameo Appearances

Felix Faust and the **Timeless Ones** (in flashback)

Comments

Atom, Green Arrow, Hawkman, J'onn J'onzz, and Superman do not appear in this story.

Batman is mistakenly depicted wearing Superman-style boots on the cover.

The issues cited as the last previous appearances of the Mask and Killer Moth contain adventures that occurred in the careers of both the Earth-1 and Earth-2 heroes. Thus, those issues are also the last appearances to date of the Earth-2 Mask and Killer Moth.

Synopsis

Failing in their plan to animate the uniforms of five Justice League members to free them from their prison-crypts, the demons Abnegazar, Rath, and Ghast create duplicates of five super-villains, and send them against the heroes. By the time Batman, Aquaman, Wonder Woman, Green Lantern, and Flash have overcome Killer Moth, Dagon, the Mask, Dr. Polaris, and the Pied Piper, their costumes are in shreds, and they are forced to don the uniforms imbued with the demons' magic as replacements.

A second battle with the super-villain duplicates ensues, in which the villains vanish, and the heroes find themselves fighting empty costumes. Exhausted by this second ordeal, the Justice League champions are now too weak to resist the magic which forces them to free the demonic trio.

The JLA had foreseen this eventually, however, and soon after the demons' release, the mystic Red Jar, Green Bell, and Silver Wheel, commanded by Green Lantern's power ring, automatically return them to their crypts.

Justice League of America #36
June 1965

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"The Case of the Disabled Justice League" (25 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and Hawkman

Villains

Brain Storm (last seen in issue #32; appears next in *Superman* #294) and **Fred Storm** (last seen in issue #32; no further appearances to date)

Other Characters

A doctor, a blind boy, a crippled boy, an asthmatic boy, and two other handicapped boys (first and only appearance of all to date)

Cameo Appearances

Snapper Carr, Franklin Delano Roosevelt, Helen Keller, John Milton, Demosthenes, and Ludwig von Beethoven

Comment

Batman is the chairman of the JLA meeting in this story.

Synopsis

To entertain a group of handicapped boys, Superman, Flash, Green Lantern, Green Arrow, and Hawkman stage a mock battle against a monster who is actually Batman transformed by the power ring, only to find themselves suffering from the identical handicaps as the youngsters. Superman becomes blind, Flash's two legs merge into one, Green Lantern is afflicted with stuttering, Green Arrow becomes armless, and Hawkman contracts asthma.

Overcoming the Batman-creature, the super-heroes discover that Brain Storm is responsible for their afflictions, and race off to battle him, determined to overcome the handicaps as an object lesson to their hospitalized charges, who watch via a power-ring-created TV screen. They defeat more of Brain Storm's stellar-powered creations, and are rewarded with the curing of their ailments, only to be transformed into obedient duplicates of the villain himself. Atom, Aquaman, Wonder Woman, and J'onn J'onzz unite with a recovered Batman to battle the six-fold Brain Storm menaces.

As the captive heroes are changed first into six Flashes, then six Green Arrows, and so on, their teammates are able to identify the real heroes by the way they use their powers. Eventually, the heroes are able to identify the real Brain Storm by process of elimination, and defeat him, removing his stellar helmet.

Back at the hospital, Flash draws a parallel between this case and a similar one years before, involving the Justice Society with the handicapped (as seen in *All-Star Comics* #27).

Justice League of America #37
August 1965

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Joe Letterese

STORY

"Earth Without a Justice League" (24 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Batman (makes only a cameo appearance in this story), **Flash, Green Lantern** (appears only as Hal Jordan in this story), **Atom** (appears only as Ray Palmer in this story), and **Hawkman** (spaceship only seen in this story)

Guest Stars

Johnny Thunder (last seen in *The Flash* #137) and his **Thunderbolt** (first modern appearance; last seen in *All-Star Comics* #33; last chronological appearance in flashback in issue #220)

Atom of Earth-2 (last seen in issue #22; disguised as Atom of Earth-1 in this story)

Dr. Fate (last seen in *Showcase* #56; disguised as Superman of Earth-1 in this story)

Flash of Earth-2 (last seen in *The Flash* #151; disguised as Flash of Earth-1 in this story)

Green Lantern of Earth-2 (last seen in *Showcase* #55; disguised as Green Lantern of Earth-1 in this story)

Hawkman of Earth-2 (last seen in issue #30; disguised as J'onn J'onzz in this story)

Mr. Terrific (Terry Sloane; first modern appearance; last seen in *Sensation Comics* #63; disguised as Batman of Earth-1 in this story; teamed with the above heroes as the Justice Society of America)

Villains

Johnny Thunder of Earth-1 (first appearance; a petty crook)

Race Morrison (first appearance; becomes the Flash in this story)

Barney Judson (first appearance; becomes the Atom in this story)

Eddie Orson (first appearance; becomes J'onn J'onzz in this story)

Ripper Jones (first appearance; becomes Superman in this story)

Bill Gore (first appearance; becomes Batman in this story)

Monk Loomis (first appearance; becomes Green Lantern in this story; the above six characters are members of Johnny Thunder's gang who take on the identities of the Justice League members and become the Lawless League)

Johnny Thunder's gang (first and only appearance to date)

Cameo Appearances

Abin Sur (spaceship only seen; in flashback to Green Lantern's origin)

Dr. Erdel (in flashback to J'onn J'onzz's origin)

Comments

Batman (in flashback to his first case), Hal (Green Lantern) Jordan, Ray (Atom) Palmer, and Hawkman (behind the scenes only) appear only briefly in this story. The remaining Justice League members, except the Flash, do not appear in this story.

The origins of the Flash, Superman, Green Lantern, the Atom, and J'onn J'onzz are retold in this story.

The Justice Society of America was last seen in issue #30.

The story continues in the next issue.

JUSTICE LEAGUE of AMERICA
APPROVED BY THE COMICS CODE AUTHORITY
AUG.
12¢
WHAT?! NOT A SINGLE MEMBER OF THE MIGHTY JUSTICE LEAGUE ON THIS COVER
WHY [illegible] LEGENDARY JUSTICE SOCIETY [illegible] The EARTH — WITHOUT A JUSTICE LEAGUE!
THE ATOM
GREEN LANTERN
DOCTOR FATE
THE FLASH
MR. TERRIFIC
A SUPER-SPECTACULAR THAT IS SURE TO BECOME A CLASSIC!

Synopsis

Johnny Thunder, the slightly wacky Justice Society member who commands a magical Thunderbolt, runs afoul of his Earth-1 counterpart, a small-time crook, who overpowers him and takes control of the genie-like servant. Realizing that the various Justice League heroes will stop his robbery schemes, the criminal has the Thunderbolt travel back in time to prevent the super-heroes' origins from occurring. Thus, he is free to commit crimes on an Earth without super-heroes—renamed Earth-A, for Alternate.

Investigating the disappearance of Johnny, the Justice Society discovers the evil Johnny's scheme, and travels to Earth-1 to stop him. They defeat his gang, but he himself escapes with the help of the Thunderbolt. Unable to restore the Justice League to existence or revive the good Johnny, the JSA members disguise themselves as JLA heroes, hoping to confuse their foe. While Flash, Green Lantern, and Atom take on the guises of their counterparts, Dr. Fate becomes Superman, Mr. Terrific takes on the role of Batman, and Hawkman (presumably unaware of the Earth-1 Hawkman's recent membership) impersonates the Martian Manhunter. The Thunderbolt battles the JSA-turned-JLA, by dividing himself into six beings, but is defeated.

Escaping again, Johnny concocts a new plan. He has the Thunderbolt travel in time again, this time replacing the Justice League heroes with six of his gang members. Transformed back to their usual identities, the Justice Society now faces a Lawless League composed of an evil Superman, Batman, Flash, Green Lantern, Atom, and J'onn J'onzz.

Justice League of America #38
September 1965

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker) and Bernard Sachs (inker; vignettes only)
Letterer: Ira Schnapp

STORY

"Crisis on Earth-A" (24 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Joe Letterese

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and Hawkman (all appear only briefly in this story)

Guest Stars

Atom of Earth-2 (appears next in *The Atom* #29)
Dr. Fate (appears next in issue #46)
Flash of Earth-2 (appears next in *The Flash* #170)
Green Lantern of Earth-2 (appears next in *Green Lantern* (second series) #40)
Hawkman of Earth-2, Mr. Terrific, Johnny Thunder and his Thunderbolt (all appear next in issue #55; teamed with the above heroes as the Justice Society of America)

Supporting Character

Snapper Carr (last seen in issue #35; appears next in issue #40)

Villains

Johnny Thunder of Earth-1 (appears next in issue #219)
The Lawless League (Race Morrison as Flash, Barney Judson as Atom, Eddie Orson as J'onn J'onzz, Ripper Jones as Superman, Bill Gore as Batman, and Monk Loomis as Green Lantern; final appearance of all six villains to date)
Medusa-Man, Absorbo-Man, and Repello-Man (first appearance of all three; super-villains created by the Thunderbolt; all destroyed in this story)

Comment

The Justice Society of America appears next in issue #46.

Synopsis

More skilled in the use of super-powers than their newly created foes, the Justice Society defeats the Lawless League. Angered at this development, the criminal Johnny Thunder pits the super-heroes against a barrage of natural disasters, while retreating with the Thunderbolt to the comparative safety of the moon. There he has the Thunderbolt create three monstrous super-villains: Medusa-Man, who turns his victims to wood, Absorbo-Man, able to absorb any force used against him to his advantage, and Repello-Man, who can turn his enemies' powers against them.

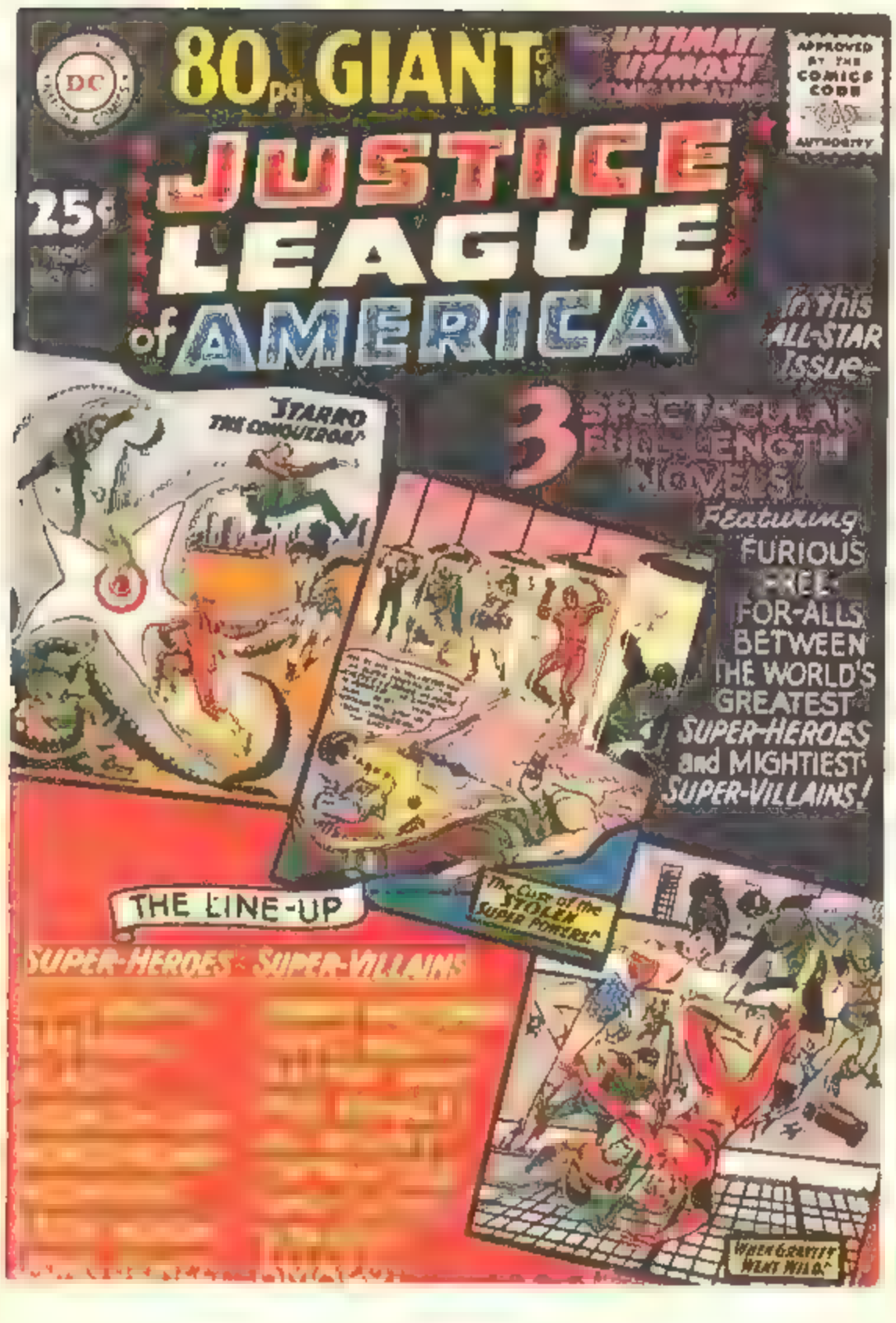
Mr. Terrific and Atom fall victim to Medusa-Man, Flash and Hawkman are defeated by Repello-Man, while Green Lantern is overcome by Absorbo-Man. Alerted to the menacing trio's powers by his comrades' defeats, Dr. Fate destroys all three, then engages the Thunderbolt in a magical duel. Battered by the magical holocaust all around him, and frustrated by his constant failure to beat the Justice Society, Johnny Thunder gives his final command to the Thunderbolt—to turn back time to before he and his Earth-2 counterpart first met.

Thus, everything returns to normal, the Justice League once more exists, and no one except the Thunderbolt retains any memory of the adventure.

Justice League of America #39
November 1965

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp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STARRO THE CONQUEROR!
THE LINE-UP
SUPER-HEROES - SUPER-VILLAINS
The Case of the STOLEN SUPER POWERS!
WHEN GRAVITY WENT WILD!

FIRST REPRINTED STORY

"Starro the Conqueror"
(from *The Brave and the Bold* #28)

SECOND REPRINTED STORY

"Case of the Stolen Super-Powers"
(from *The Brave and the Bold* #30)

Comment

Pages 3–5, page 13, and page 22 are omitted from the original story, and page 6, panel 1, page 14, panel 1, and page 23, panel 1 are relettered.

THIRD REPRINTED STORY

"When Gravity Went Wild"
(from issue #5)

Comments

Special features include reprints of the covers of *All-Star Comics* #22 and 33; Justice League of America Index (covers issues #1–40 and *The Brave and the Bold* #28–30).

This issue is also numbered as *80 Page Giant* #16 and is edited by Julius Schwartz. This is the first of the *80 Page Giant* series to be numbered as part of the featured comic series.

Justice League of America #40
November 1965

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"Indestructible Creatures of Nightmare Island" (24 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and Hawkman

Supporting Character

Snapper Carr (last seen in issue #38)

Villains

Chung Ka and his men (first and only appearance to date; a group of bandits; appear only in flashback)

Mirror Master (last seen in *The Flash* #155; appears next in the second story in *The Flash* #161)

Shark (last seen in the first story in *Green Lantern* (second series) #28; appears next in *Action Comics* #456)

Penguin (in between *Batman* #169 and 190; appears next in *World's Finest Comics* #159)

Captain Cold (last seen in *The Flash* #155; appears next in the second story in *The Flash* #166)

A magician, a fire creature, a golden bear, a stegosaurus, a giant crab, an animated marble statue, a tree dryad, a whirling sand-being, and a bird of prey (first and only appearance of all to date; all creations of the Corti-Conscience machine)

Other Characters

Andrew Helm (first and only appearance to date; an occult scientist and inventor of the Corti-Conscience machine; becomes an immaterial spirit in this story) and **his parents** (first appearance; both die in flashback in this story)

Chandra Gopar and other lamas of Ta Ming (a mystic city; first and only appearance to date; all die in flashback in this story)

An unnamed Latin-American dictator and his troops (first and only appearance to date)

Cameo Appearances

Moses, Jesus Christ, Confucius, Mohammed, and Buddha

BATMAN! ATOM! HAWKMAN! AQUAMAN!
GREEN LANTERN J'ONN J'ONZZ! GREEN ARROW
APPROVED BY THE COMICS CODE AUTHORITY
JUSTICE LEAGUE of AMERICA
SUNDAY LAST!
THE AGE-OLD PUZZLER OF WHAT HAPPENS WHEN AN IRRESISTIBLE FORCE MEETS AN IMMOVABLE OBJECT!
A PANORAMA OF AMAZING ACTION, DEADLY DUELS, TERRIFIC THRILLS AS TEN MIGHTY SUPER-HEROES SQUARE OFF AGAINST TEN
INDESTRUCTIBLE CREATURES of NIGHTMARE ISLAND!"

Justice League of America #41
December 1965

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"The Key-Master of the World" (24 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Bernard Sachs
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and Hawkman

Guest Star

Hawkgirl (in between *Hawkman* #10 and 11)

Synopsis

After his parents are slain by bandits, young Andrew Helm is adopted by the lamas of Ta Ming, a city that appears on Earth only when a kinetic barrier is lifted. He becomes a master of science and astral projection, but when he reaches maturity, the mystic city is ravaged by the same bandits who killed his parents, and he is forced to flee for his life.

Finally he invents the Corti-Conscience machine, which forces everyone on Earth to hear and obey the urgings of their better natures. All criminals reform, wars stop, nations disarm, and the world becomes a true utopia. But when Helm accidentally remains out of his body in astral form too long, he is unable to reenter it and adjust the machine's controls, so that evil runs rampant in a backlash effect. Even the members of the Justice League are afflicted with a paralyzing apathy, until Superman uses Green Lantern's power ring to cure them; and they go into action to deal with the worldwide destruction.

While Superman, Green Lantern, and Wonder Woman stop a series of wars, Flash, Batman, and Aquaman track the radiation of the Corti-Conscience device to Helm's island home. Joined by Hawkman, Atom, Green Arrow, and J'onn J'onzz, the heroes invade the island, get past Helm's defenses, and battle an aggregation of unstoppable creatures, each preying on one of the members' special weaknesses. It is Hawkman who discovers that the creatures are mere illusions, summoned from their subconscious minds. With these illusions banished, the League is able to turn off the machine, and end its threat to Earth.

SUPERMAN! FLASH! HAWKMAN! WONDER WOMAN!
BATMAN! ATOM! GREEN LANTERN! JONN.JONZZ!
APPROVED BY THE COMICS CODE AUTHORITY
JUSTICE LEAGUE of AMERICA
12¢
DEC NO 4
HE HAD THE KEY AND THE KNACK TO KNOCK OFF THE WORLD'S GREATEST SUPER-HEROES!
"The KEY-MASTER of the WORLD!"

Supporting Character

Snapper Carr (appears next in issue #43)

Villains

The Key (real name unrevealed; first appearance; a criminal chemist; appears next in issue #63)

The Key-Men (first appearance; the Key's henchmen; appear next in issue #63)

The Sandy Salters gang (first and only appearance to date; a gang of art thieves)

Wrecker (last seen in *Detective Comics* #197; no further appearances to date; see Comment below) **and his followers** (first and only appearance to date)

Weather Wizard (last seen in the first story in *The Flash* #145; appears next in *Detective Comics* #353)

Invisible Destroyer (last seen in the second story in *Showcase* #23; no further appearances to date)

The Monarch Butterflies (first and only appearance to date; a group of costumed criminals)

Guest Appearance

Robin (last seen in *Detective Comics* #346; appears next in *Batman* #178)

Comments

Superman is the chairman of the JLA meeting which begins this story.

Hawkman learns the secret identities of all the Justice League members in this story.

Aquaman and Green Arrow appear only briefly in this story.

The issue cited as the last previous appearance of the Wrecker features an adventure that occurred in the careers of both the Earth-1 and Earth-2 Batman and Robin. Thus, that issue is also the last appearances to date of the Earth-2 Wrecker.

Synopsis

Through a mind-controlled Snapper Carr, the Key is able to use psycho-chemicals to control the Justice League and induce them to disband. Later, while involved in individual cases, the ex-members are unable to see or hear the Key's henchmen committing crimes before their very eyes. Their aides, such as Robin, are likewise afflicted, since the controlled heroes have been commanded to pass on the psycho-chemical to their partners.

The only exception is Hawkgirl, who has accidentally missed drinking the potion. She alerts Hawkman, and using their Absorbascon, they learn the secret identities of the other members in order to contact them and reform the team.

Cured of the chemicals by Thanagarian science, the super-heroes track down the Key, who is using their own Secret Sanctuary as his headquarters. Invading their former meeting place through the phone lines, the Atom sabotages the Key's controlling machinery, preventing him from retaking command of their minds. The other heroes battle the villain's unleashed key-weapons, and eventually overwhelm him.

Justice League of America #42
February 1966

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"Metamorpho Says—No!" (24 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Green Lantern, and Atom

Guest Star

Metamorpho (origin retold; in between *Metamorpho* #4 and 5)

DC
JUSTICE LEAGUE of AMERICA
APPROVED BY THE COMICS CODE AUTHORITY
THE CURRENT SUPER-HERO SENSATION IS INVITED TO JOIN THE JUSTICE LEAGUE-- BUT THE ASTONISHING REPLY IS... "METAMORPHO SAYS NO!"
CUT OUT, JUSTICE LEAGUERS--
I'LL FIGHT OFF THESE MENACES--
WITHOUT ANY HELP FROM YOU!

Villains

The Unimaginable (first appearance; an alien energy-being; appears next in issue #44)

Alien warriors of the Unimaginable (first and only appearance of all to date; Karatchok and Phenthol named in this story)

Comment

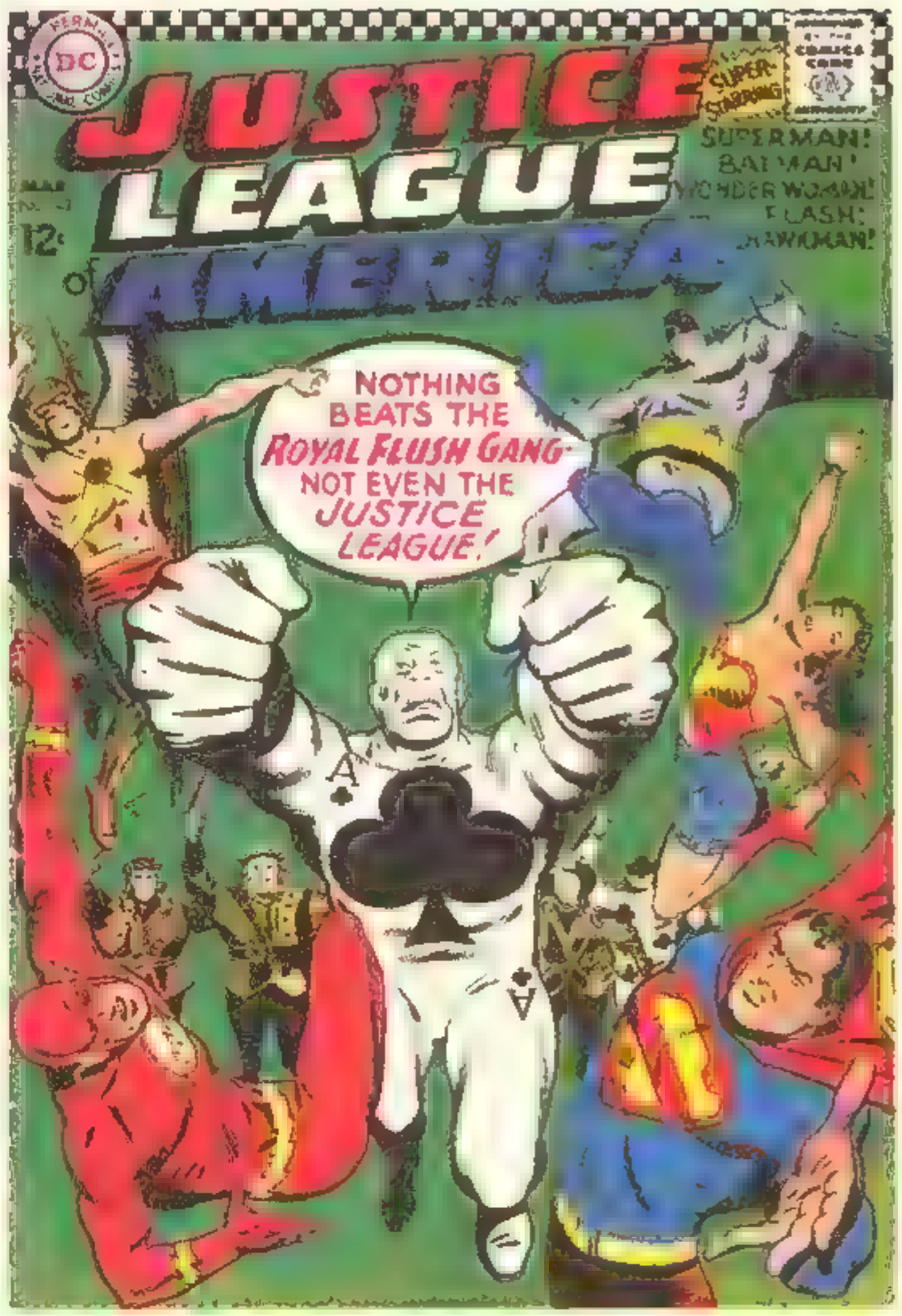
Aquaman, Green Arrow, Hawkman, J'onn J'onzz, and Wonder Woman do not appear in this story.

Synopsis

The Justice League invites Metamorpho, the Element Man, to become its latest member, but before he can even arrive at their meeting place he is attacked by an unseen enemy. When Superman, Batman, Flash, Green Lantern, and Atom come to his rescue, he explains that he doesn't want to join them, since all he really wants is to be cured of his freakish Element Man form and returned to normal.

When Green Lantern attempts unsuccessfully to turn him back to Rex Mason, his earlier opponent—an intangible being calling itself the Unimaginable—appears and sues for JLA membership himself. The super-heroes reject the unorthodox applicant, who reponds by sending deadly alien creatures to defeat them. Disguising himself as one of these creatures, Metamorpho goes with them when they are recalled by the Unimaginable after being beaten. The JLA members are then able to locate their foe, and infiltrate his body in the form of negative radiation, defeating him from within.

On their return to Earth, Metamorpho is appointed to a special "stand-by" status in the JLA.



Justice League of America #43
March 1966

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"The Card Crimes of the Justice League" (24 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Bernard Sachs**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, and **Hawkman**

Supporting Character

Snapper Carr (last seen in issue #41; appears as "the Joker" in this story; not to be confused with the Batman villain of the same name)

Villains

Professor Amos Fortune (last seen, as Mr. Memory, in issue #14; also appears in a flashback which is his chronologically earliest appearance; his boyhood nickname "Pudge" is revealed in this story; becomes the Ace of Clubs in this story; appears next, as the Ace of Clubs, in issue #54)

The King of Clubs, the Queen of Clubs, the Jack of Clubs, and the Ten of Clubs (also known as Ten-Spot; all four villains are former boyhood criminal friends of Amos Fortune and are teamed with him in this story as the Royal Flush Gang; all appear next in issue #54)

Guest Appearance

Hawkgirl (in between *Hawkman* #12 and 13)

Comments

Wonder Woman's costume includes boots, rather than sandals, as of this story.

Aquaman, Atom, Green Arrow, Green Lantern, and J'onn J'onzz do not appear in this story.

The cover logo changes as of this issue.

Synopsis

Several Justice League members are victimized by members of the Royal Flush gang, criminals in the guise of playing cards. The Jack of Clubs causes Hawkman and Hawkgirl to argue, the King distorts Flash's vision, and

the Queen halves Wonder Woman's Amazon powers. All this is accomplished using cards treated with the stellaration energy discovered by Professor Amos Fortune, secretly the gang's leader, the Ace. Joined by Superman and Batman, the heroes confront the card criminals again, only to become their victims once more. Batman is forced to betray his comrades, Wonder Woman becomes very ill, and stellaration from a red sun robs Superman of his powers.

With the League on the verge of total defeat, Snapper Carr deliberately provokes the argumentative Hawkman into recreating Fortune's stellaration energy in his lab and charging Snapper with it, enabling him to cure the afflicted members. The League then battles the Royal Flushers again, taking Snapper (as "the Joker") along as their secret weapon. With their honorary member countering the criminals' every move, the heroes are able to defeat their foes.

Justice League of America #44
May 1966

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"The Plague That Struck the Justice League" (24 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Frank Giacoia
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and Hawkman

Supporting Character

Snapper Carr

Villains

The Unimaginable (last seen in issue #42; disguised as Dr. Bendorian, an alien scientist and physician, in this story; no further appearances to date)

Alien warriors of the Unimaginable (first and only appearance of all to date; not the same warriors who appeared in issue #42)

A gang of crooks possessing super-powers (first and only appearance to date)

Guest Appearance

Metamorpho (in between *Metamorpho* #6 and 7)

Comment

The Justice League attends the wedding of Mento and Elasti-Girl in *Doom Patrol* #104 following this story.

Synopsis

The five JLA members who fought the Unimaginable alongside Metamorpho suddenly double in size, the first symptom of a plague they have contracted from micro-organisms within the intangible villain. Returning to the Unimaginable's world, they battle more of his creature-warriors, and meet Dr. Bendorion, an alien physician who comes to Earth to help cure them.

When super-powered criminals run riot, the unaffected members must battle them, while their comrades are in quarantine. They confuse the crooks by switching powers —Hawkman and Green Arrow exchange weapons, Aquaman uses Wonder Woman's lasso, and the Amazon hurls the Martian Manhunter, who uses his shape-changing ability to resemble a boomerang. The plague-stricken heroes are forced into action when the Aurora Borealis is transformed into a menace, but Batman suspects the agency behind all these unexplained events, and sends Flash back to the Secret Sanctuary to investigate.

They discover that Dr. Bendorion is actually the Unimaginable, scheming to blackmail the JLA into accepting him as a member. His supposed cure is actually a device that will doom all life on Earth unless the heroes agree to admit him. However, Flash has secretly disconnected his device, and the League overwhelms him.

The true cure for the plague turns out to be absolute rest, and the stricken members are soon back to normal size.

Justice League of America #45
June 1966

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"The Super-Struggle Against Shaggy Man" (24 Pages)

Credits

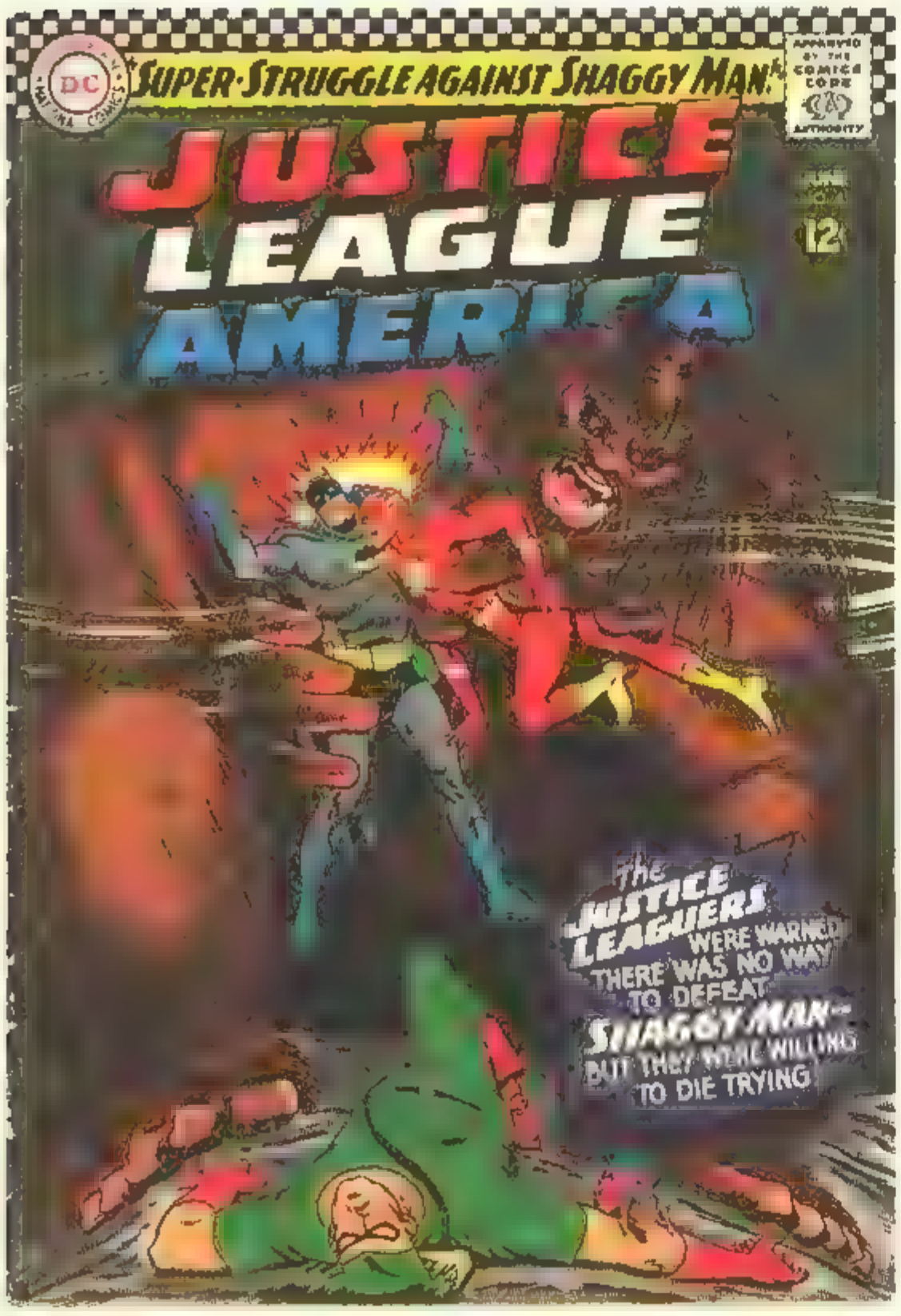
Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inkers: **Frank Giacoia** and **Joe Giella** (pages 2, 4, 6, 7, 9–14, 16, 20, 22, 24)
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Green Lantern, Green Arrow, Atom, and **Hawkman**

Supporting Character

Snapper Carr (appears next in issue #49)


DC
SUPER-STRUGGLE AGAINST SHAGGY MAN!
APPROVED BY THE COMICS CODE AUTHORITY
JUSTICE LEAGUE AMERICA
12
THE JUSTICE LEAGUERS WERE WARNED THERE WAS NO WAY TO DEFEAT SHAGGY MAN— BUT THEY WERE WILLING TO DIE TRYING!

Villains

Shaggy Man (first appearance; a monstrous android; appears next in issue #104)
The "Moon-Creature" (first and only appearance to date; an intelligent planetoid-being)
Shaggy Man II (first appearance; a duplicate of Shaggy Man; appears next in issue #186)

Other Characters

Professor Andrew Zagarian (first and only appearance to date; an inventor; creator of Shaggy Man)
Professor Abner Michaels (first and only appearance to date; an astronomer and former instructor at Ivy University)

Comments

Green Lantern and Superman appear only briefly in this story.

Aquaman and J'onn J'onzz do not appear in this story.

Synopsis

Due to the crash of a mail plane, the Justice League receives two letters requesting their aid two years after the letters were sent. Investigating, they discover the existence of Shaggy Man, a giant android with the ability to regenerate damaged body parts, and a compulsion to attack anything that moves. In the absence of the super-heroes, the creature has been subdued by its inventor, but the arrival of the JLA accidentally frees it, and Flash, Hawkman, and Green Arrow are unable to stop its rampage.

Meanwhile, Batman, Wonder Woman, and Atom, answering the second letter, find themselves battling an intelligent rock-creature intent on sapping Earth's natural resources. When this menace also proves unbeatable, Flash hits on the solution of pitting the two threats against each other.

Trapped in a deep pit, Shaggy Man knocks the rock-creature to fragments. The Justice League then places a duplicate of Shaggy Man in the pit for the original to battle. Since neither can be totally destroyed, they will battle on endlessly, and if the rock-being reassembles itself, both Shaggy Men will unite to destroy it again.

Justice League of America #46
August 1966

Cover Credits

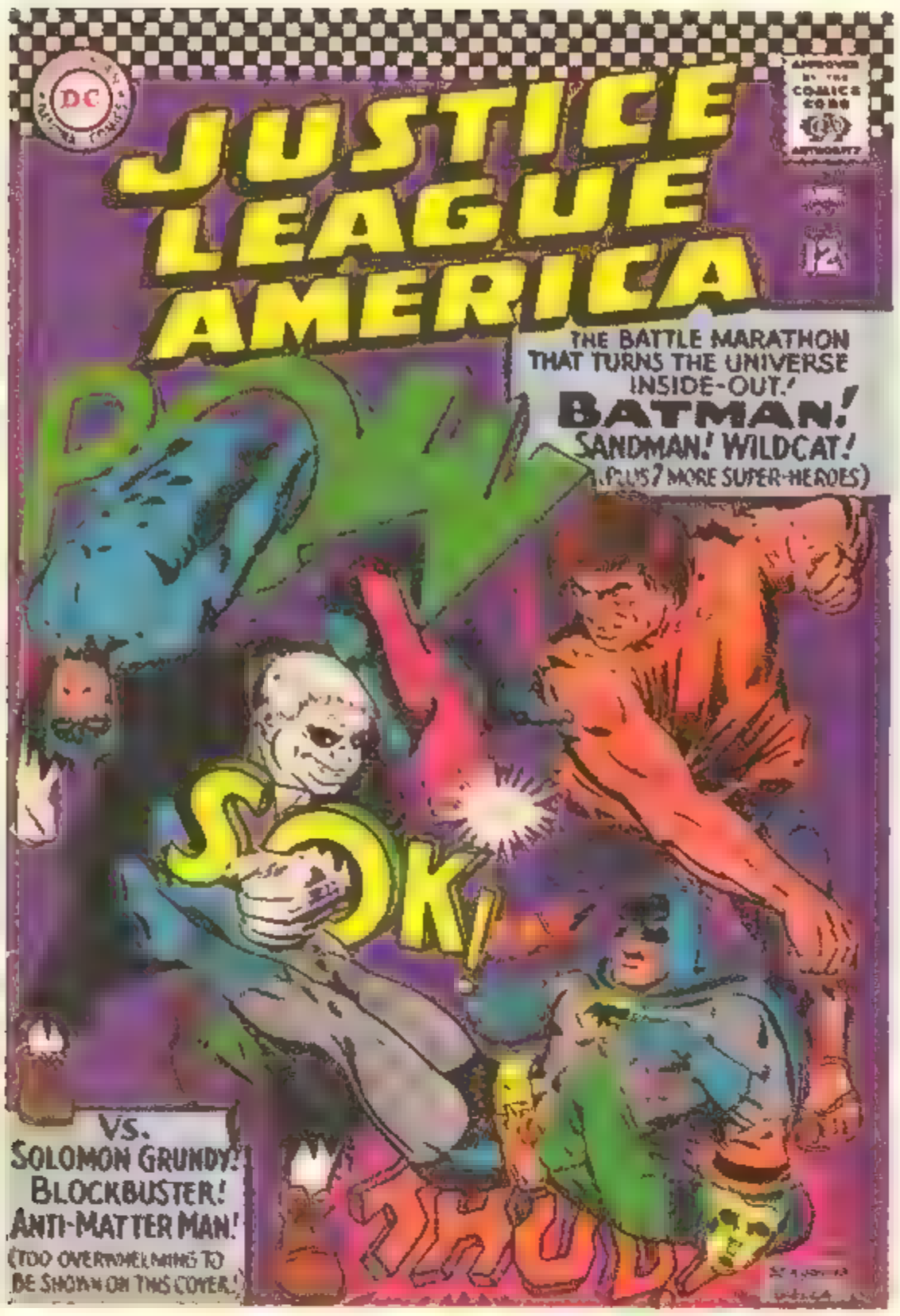
Artists: **Mike Sekowsky** (penciler) and **Joe Giella** (inker; Signed)
Letterer: **Ira Schnapp**

STORY

"Crisis Between Earth-One and Earth-Two" (24 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**



Feature Characters

Batman, Flash, Green Lantern, Atom (appears only briefly as Ray Palmer in this story), and **Hawkman**

Guest Stars

Dr. Fate (last seen in issue #38)
Dr. Mid-Nite (last seen in *The Flash* #159)
Sandman (Wesley Dodds; name also spelled Dodd; first modern appearance; last seen in *Adventure Comics* #102; last chronological appearance in flashback in issue #113)
Black Canary and **Wildcat** (both last seen in *The Brave and the Bold* #62)
Spectre (last seen in *Showcase* #61; teamed with the above characters as the Justice Society of America)

Villains

Anti-Matter Man (first appearance; an explorer from another dimension; not to be confused with the member of the Vanguard, Anti-Matterman, who first appears in *New Teen Titans Annual* (second series) #1)
Solomon Grundy (last seen in *Showcase* #55)
Blockbuster (last seen in *Detective Comics* #346)
A gang of fur hijackers, a gang of armored car robbers, a gang of bank robbers, and **a gang of jewel thieves** (first and only appearance to date; various criminals of Earth-1 and Earth-2)

Guest Appearance

Enrichetta Negrini (last seen in flashback in the first story in *The Atom* #23)

Other Characters

A groom, a bride, a golfer, a boxer, and other displaced inhabitants of Earth-1 and Earth-2 (first and only appearance to date)
An unnamed scientist of the Alfred Memorial Foundation (first and only appearance to date; character resembles editor Julius Schwartz)

Comments

Aquaman, Green Arrow, J'onn J'onzz, Superman, and Wonder Woman do not appear in this story.
The Justice Society of America was last seen in issue #38.
The story continues in the next issue.

Synopsis

A triple threat strikes the heroes of the Justice League and the Justice Society. People of Earth-1 and Earth-2 are being inexplicably transported from one parallel world to the other, while their monstrous foes, Blockbuster and Solomon Grundy, are on the rampage, and, far out in space, a being from an anti-matter universe is approaching the planets.
When the two monsters are also transferred to each other's Earths, it is the team of Flash, Green Lantern, and Hawkman, together with Black Canary and Dr. Mid-Nite, that must deal with Grundy, while Dr. Fate, Wildcat, and Sandman are joined by Batman in their pursuit of Blockbuster. At the same time, the Spectre discovers that the Anti-Matter Man's approach is causing the teleportation of people from one Earth to the other, and strives to keep the two planets from coinciding to their mutual destruction.

Justice League of America #47
September 1966

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Joe Giella** (inker; Signed)
Letterer: **Ira Schnapp**

STORY

"The Bridge Between Earths" (24 Pages)

Credits

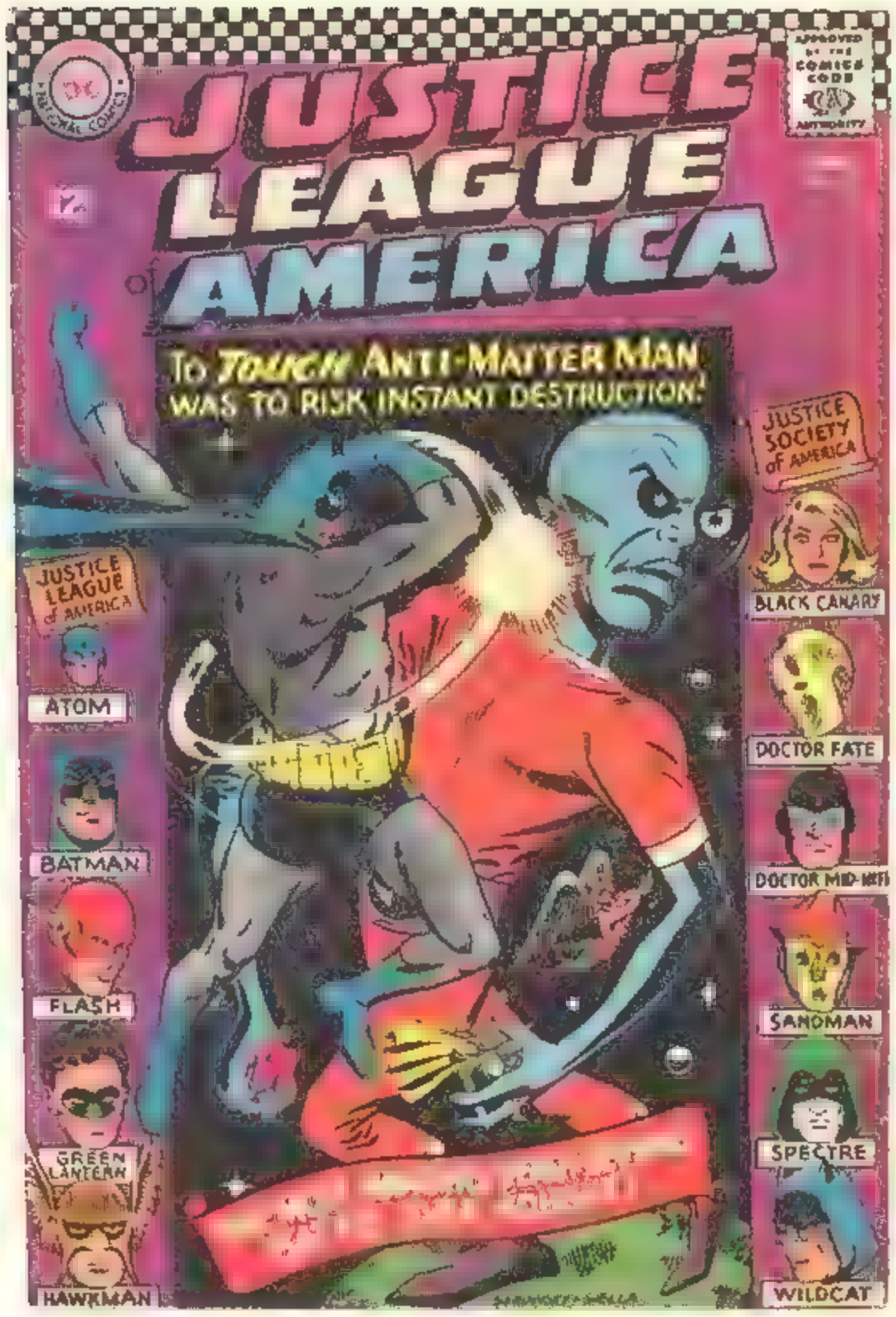
Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

Batman, Flash, Green Lantern, Atom, and **Hawkman**

Guest Stars

Black Canary and **Sandman** (both appear next in issue #64)



space, and summons the other heroes to the aid of the Ghostly Guardian. The combined forces of the two teams hold Anti-Matter Man at bay, while the Atom joins forces with the Spectre to return Earth-1 and Earth-2 to their proper positions in time and space in an explosion that nearly destroys the Spectre.

While the super-heroes have been in space, Green Lantern has arranged a battle between their other two foes, and after Blockbuster fights Solomon Grundy to a draw, both monsters are temporarily pacified.

Justice League of America #48
November–December 1966

Cover Credits

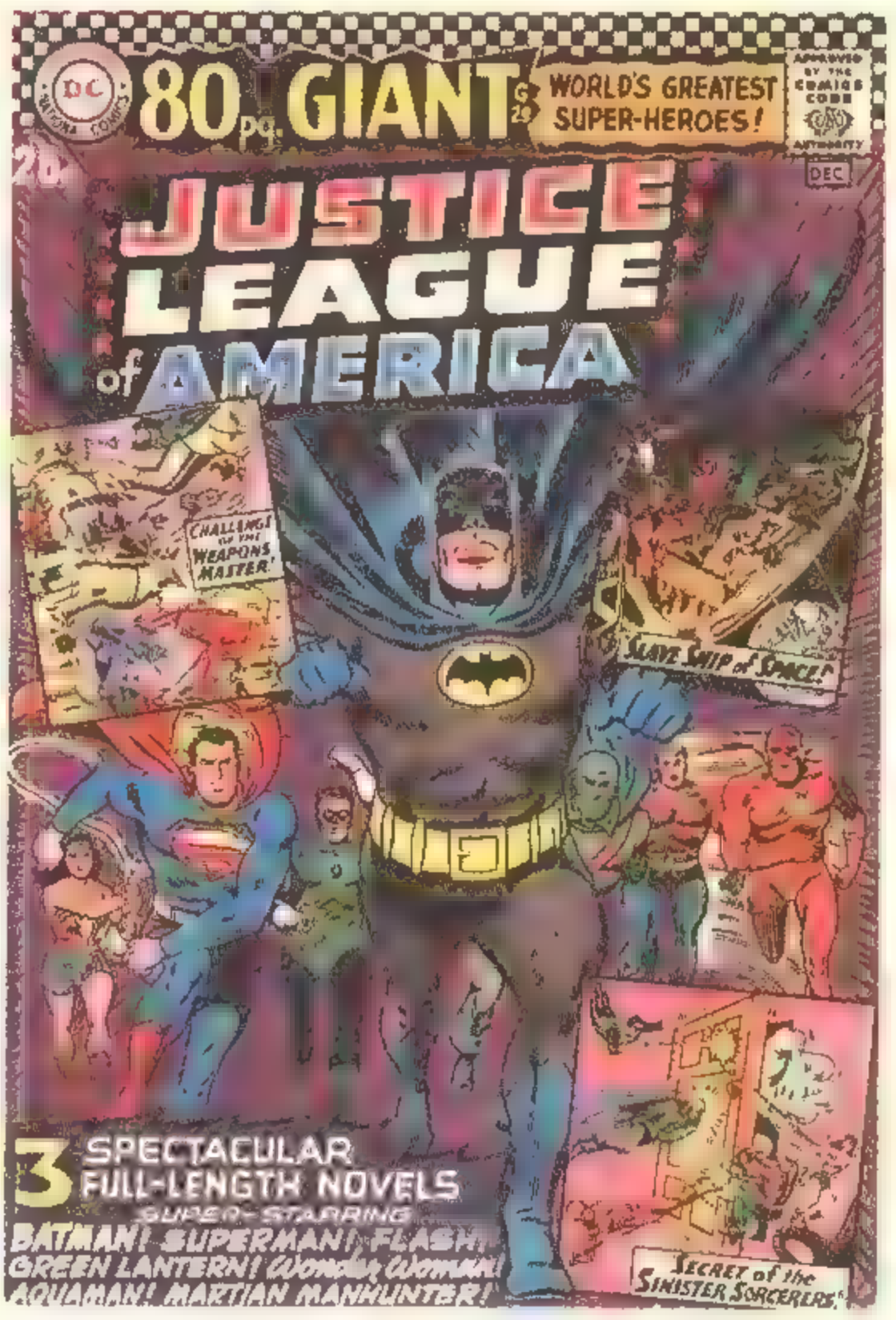
Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Gaspar Saladino

FIRST REPRINTED STORY

"Challenge of the Weapons Master"
(from *The Brave and the Bold* #29)

SECOND REPRINTED STORY

"Secret of the Sinister Sorcerers
(from issue #2)


80 Pg. GIANT
WORLD'S GREATEST SUPER-HEROES!
JUSTICE LEAGUE of AMERICA
CHALLENGE OF THE WEAPONS MASTER!
SLAVE SHIP of SPACE!
3 SPECTACULAR FULL-LENGTH NOVELS
SUPER-STARRING
BATMAN! SUPERMAN! FLASH! GREEN LANTERN! Wonder Woman! AQUAMAN! MARTIAN MANHUNTER!
SECRET of the SINISTER SORCERERS!

Dr. Fate and **Dr. Mid-Nite** (both appear next in *The Flash* #170)
Spectre (appears next in *Showcase* #64)
Wildcat (appears next in issue #55; teamed with the above characters as the Justice Society of America)

Villains

Anti-Matter Man (no further appearances to date)
Solomon Grundy (appears next in issue #91)
Blockbuster (appears next in *Batman* #194)

Guest Appearance

Enrichetta Negrini (appears next in *The Atom* #35)

Comment

Aquaman, Green Arrow, J'onn J'onzz, Superman, and Wonder Woman do not appear in this story.

The Justice Society of America appears next in issue #55.

Synopsis

The Atom enters the case when he finds that it is the experimental space-warp machine of his lab assistant, Enrichetta Negrini, that is not only causing his size-weight controls to malfunction, but is also the true cause of the coincidence of the parallel Earths. Solomon Grundy again changes places with Blockbuster, escalating the battles between the monsters and the JLA and JSA members, until Dr. Fate discovers the Spectre's dilemma in deep

THIRD REPRINTED STORY

"Slave Ship of Space"
(from issue #3)

Comments

Page 2, panels 3–7, page 3, and page 4, panel 1 are omitted from the original story, and page 4, panel 2 is relettered by Joe Letterese.

This issue is also numbered as *80 Page Giant* #29 and is edited by Julius Schwartz.

Justice League of America #49
November 1966

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Gaspar Saladino

STORY

"Threat of the True-or-False Sorcerer" (24 Pages)

Credits

Editor, plotter: Julius Schwartz
Plotter, scripter: Gardner Fox
Penciler: Mike Sekowsky
Inker: Sid Greene
Letterer: Gaspar Saladino

Feature Characters

Superman, Batman, Flash, and Green Lantern

Supporting Character

Snapper Carr (last seen in issue #45)

Villains

Felix Faust (last seen in issue #22; appears next in *World's Finest Comics* #201)

Two duplicates of Felix Faust (first and only appearance to date)

Abaddon (a demon), **a troll, a leprechaun, sylphides, dryads, Boreas the Wind-God, Cernunnos the Stag-God, Perry the Persian Peri, Karkus the Kobold, a djinn, a cacodemon,** and **other magical creations of Felix Faust** (first and only appearance of all to date)

Comments

Aquaman, Atom, Green Arrow, Hawkman, J'onn J'onzz, and Wonder Woman do not appear in this story.

Superman, Batman, Flash, and Green Lantern appear in this story immediately following their appearance in *Blackhawk* #228.

The Justice League and Metamorpho attend the mock funeral of Aquaman in *Aquaman* #30 following this story.

Synopsis

Attempting to escape magically from prison, Felix Faust accidentally creates a duplicate of himself whose eventual disappearance will destroy the universe. Since not even he can tell which is the double and which is the true Faust, he enlists the aid of Superman, Batman, Flash, and Green Lantern to do so before time runs out.

The super-heroes battle menaces created by the two magicians in an effort to find clues to the identity of the true sorcerer. Superman and Flash are pitted against a troll, a leprechaun, and other mythical creatures, while Batman and Green Lantern are plagued by mischievous dryads and sylphides. When each team thinks it has detected the fake Faust, Snapper Carr solves the dilemma. He reports that both Fausts are phonies, since he has just seen the true villain in prison. The Justice League takes the two duplicates to the cell of their foe, who banishes them before they can vanish of their own accord and wipe out the universe.

DC
JUSTICE LEAGUE AMERICA
12¢
THERE'S NO REAL WAY FOR THE JUSTICE LEAGUERS TO DEFEAT MY UNREAL DEMON!
BATMAN! SUPERMAN! FLASH! GREEN LANTERN in "THREAT of the TRUE-OR-FALSE SORCERER!"

Justice League of America #50
December 1966

Cover Credits

Artists: Mike Sekowsky (penciler) and Murphy Anderson (inker)
Letterer: Ira Schnapp

STORY

"The Lord of Time Attacks the 20th Century" (24 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and **Hawkman**

Guest Star

Robin (last seen in *Batman* #188; appears next in *Detective Comics* #358)

Supporting Character

Snapper Carr (appears next in issue #52)

Villain

The Lord of Time (last seen in issue #11; appears next in *Karate Kid* #12)

Other Characters

Sgt. Edward "Eddie" Brent (first and only appearance to date; a U. S. soldier and member of the Green Berets)

Joey Brent (first and only appearance to date; Eddie's younger brother and a friend of Dick Grayson)

Mr. and Mrs. Brent (first and only appearance to date; Eddie and Joey's parents)

Eddie Brent's fellow Green Berets (first and only appearance to date; appear in flashback only)

Viet Cong soldiers (first and only appearance to date; some die in flashback in this story)

A train conductor, and **crowds attending receptions for Eddie Brent in Gotham City and Washington, D. C.** (first and only appearance of all to date)

The President of the United States

Comment

Atom, Green Lantern, Hawkman, J'onn J'onzz, and Superman appear only briefly in this story.

Synopsis

Sgt. Eddie Brent, a Green Beret war-hero and brother of a friend of Dick Grayson's, turns criminal when he becomes the hypnotized pawn of the Lord of Time. Prevented from operating his own weapons by the Justice League, he has Brent do so in his stead in battles against Batman and Robin, and later, the other League members. His plan is to gain certain objects that will allow him to regain his ability to use his weapons himself.

Sgt. Brent holds Batman, Robin, and Wonder Woman at bay while he steals the first of these objects, and battles Aquaman, Green Arrow, and the Flash in quest of the second. Before the Lord of Time can finalize his scheme, though, the heroes trace his location from radiation given off by Brent's weapons, and overpower him with the sergeant's help.

DC
JUSTICE LEAGUE
DEC
12¢
COMPARED TO HIS WEAPONS, OUR ATOM BOMBS WERE LIKE FIRECRACKERS!
The LORD of TIME ATTACKS the 20th CENTURY!
SUPER-STARRING BATMAN FLASH AQUAMAN GREEN ARROW WONDER WOMAN
Special guest star ROBIN, THE BOY WONDER

Justice League of America #51
February 1967

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Joe Giella** (inker; Signed)
Letterer: **Ira Schnapp**

STORY

"Z — as in Zatanna — and Zero Hour" (23 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

Batman, Green Lantern, Atom, and **Hawkman**

Guest Stars

Elongated Man (in between *Detective Comics* #360 and 361)

Zatanna (last seen in the Elongated Man story in *Detective Comics* #355; appears next in the second story in *The Flash* #198)

Zatara (first modern appearance; John Zatara; born

Giovanni Zatara; last seen in *World's Finest Comics* #51; last chronological appearance in flashback in *Green Lantern* (second series) #42; appears next in issue #163)

Villains

Allura (first appearance; an evil elemental; appears next in the Zatanna story in *Adventure Comics* #415)

The Beast-men of Belphagor (first and only appearance to date; inhabitants of Kharma, a mystic dimension)

Amen-Hotep (last seen in the Zatara story in *Action Comics* #5; an Egyptian sorcerer; no further appearances to date) **and his creations** (first and only appearance to date)

Other Characters

Magical counterparts of Atom, Batman, Elongated Man, Green Lantern, and **Hawkman** (created by Zatanna; first and only appearance to date)

Allura II (first and only appearance to date; the good twin of Allura)

Cameo Appearance

Robin (in flashback to events of *Detective Comics* #336)

Comment

Aquaman, Green Arrow, J'onn J'onzz, Flash, Superman, and Wonder Woman do not appear in this story.

DC
JUSTICE LEAGUE AMERICA
12
"Z as in ZATANNA AND ZERO HOUR!"
BATMAN LEADS THE JUSTICE LEAGUERS ON THE GREATEST MANHUNT OF ALL TIME!
SURPRISE GUEST STAR-- The ELONGATED MAN!

Synopsis

The three JLA members who had previously aided her in her quest for her father, plus Batman and non-member Elongated Man, are summoned to the Secret Sanctuary by Zatanna the Magician. (Zatanna first met Hawkman and Hawkgirl in *Hawkman* #4, teamed with the Atom in *Atom* #19, and joined forces with Green Lantern in *Green Lantern* (second series) #42. She met Elongated Man in *Detective Comics* #355, and this story reveals that she was secretly the witch who served the Outsider in *Detective Comics* #336.)

Zatanna relates how she was able to conjure magical counterparts of the five heroes to aid her in finally locating the missing Zatara. While battling the perils that beset her in the mystical dimension of Kharma, the duplicates discovered that these menaces were actually sent against her by her own father, in an effort to exorcise an evil elemental that possessed her. Allowing the exorcism to take place, they witnessed a battle between the evil spirit and her good twin, both named Allura, in which the good Allura, an ally of Zatara, was victorious.

Father and daughter are united at last.

Justice League of America #52
March 1967

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Joe Giella** (inker)
Letterer: **Ira Schnapp**

STORY

"Missing in Action—5 Justice Leaguers" (23 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, J'onn J'onzz, Green Lantern, Green Arrow, Atom, and **Hawkman**

Supporting Character

Snapper Carr (last seen in issue #50)

Villains

The "Cube-Creatures" (first and only appearance to date; robot alien invaders; also appear in flashback to an untold adventure of Superman and Batman)

Faceless (no appearance; behind the scenes only; in between the J'onn J'onzz stories in *House of Mystery* #162 and 163)

Agents of Vulture (in between the J'onn J'onzz stories in *House of Mystery* #162 and 163)

Guest Appearance

Hawkgirl (in between *Hawkman* #18 and 19)

DC
JUSTICE LEAGUE
APPROVED BY THE COMICS CODE AUTHORITY
MY MIGHTIEST PUNCHES CAN'T EVEN PUT A DENT IN THIS COLOSSAL CUBE-CREATURE!
KEEP UP THE BARRAGE SUPERMAN! YOU'RE SHOWING ME WHERE ITS WEAKNESS IS!
ROLL CALL
GREEN LANTERN
MARTIAN MANHUNTER
HAWKMAN
PLUS BATMAN SUPERMAN!
"MISSING IN ACTION--
5 JUSTICE LEAGUERS!

Other Characters

Bobby Edwards and his parents (first and only appearance to date; a farming family) and **Jeff** (first and only appearance to date; Bobby's dog)

Cameo Appearance

Benjamin Franklin (in flashback to events of *The Atom* #27)

Jor-El and Lara (as statues in the Fortress of Solitude)

Comments

Aquaman, Atom, Batman, Flash, Green Arrow, and Wonder Woman appear only briefly in this story, in a scene that takes place in between pages 23 and 24 of issue #50.

The Atom also appears in flashback to events of *The Atom* #27, and Batman also appears in flashback to an untold adventure with Superman.

Synopsis

Snapper Carr answers a frequent question of the Justice League's fans: Why don't all the members participate in every case? He illustrates how some members are prevented from attending meetings by urgent cases of their own, by playing taped accounts of members' reasons for non-attendance in a recent adventure (seen in issue #50).

Hawkman and J'onn J'onzz relate how they encountered each other in a battle against the crime syndicate called Vulture. Faceless, leader of Vulture, had tapped the energy of Green Lantern's power battery to overcome the Martian Manhunter and turn him against Hawkman. Green Lantern joins the other heroes, after overcoming a hound dog accidentally transformed into a giant menace by the stolen battery energy. Atom tells how he was involved in a time-travel adventure while the JLA case was taking place (as seen in *The Atom* #27). Superman relates a re-encounter with alien cube-creatures he had previously battled with Batman.

Justice League of America #53
May 1967

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"Secret Behind the Stolen Super-Weapons" (23 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Batman, Flash, Wonder Woman, Aquaman, Green Arrow, Atom, and Hawkman

Guest Star

Hawkgirl (in between *Hawkman* #19 and 20)

Supporting Character

Snapper Carr (appears next in issue #57)

Villains

The Mastermind (real name never revealed; a criminal collector of art treasures; first and only appearance to date)

Johnny Marbles and his men (first and only appearance to date; a gang of crooks)

The Doodang, the Monster of Leeds, the Ring-Tailed Roarer, Paul Bunyan, and Babe the Blue Ox (first and only appearance of all to date; statues of fictional characters brought to life by the Mastermind)

A pair of thieves and three sabotage agents (first and only appearance of all to date)

Comments

Green Arrow is the chairman of the JLA meeting in this story.

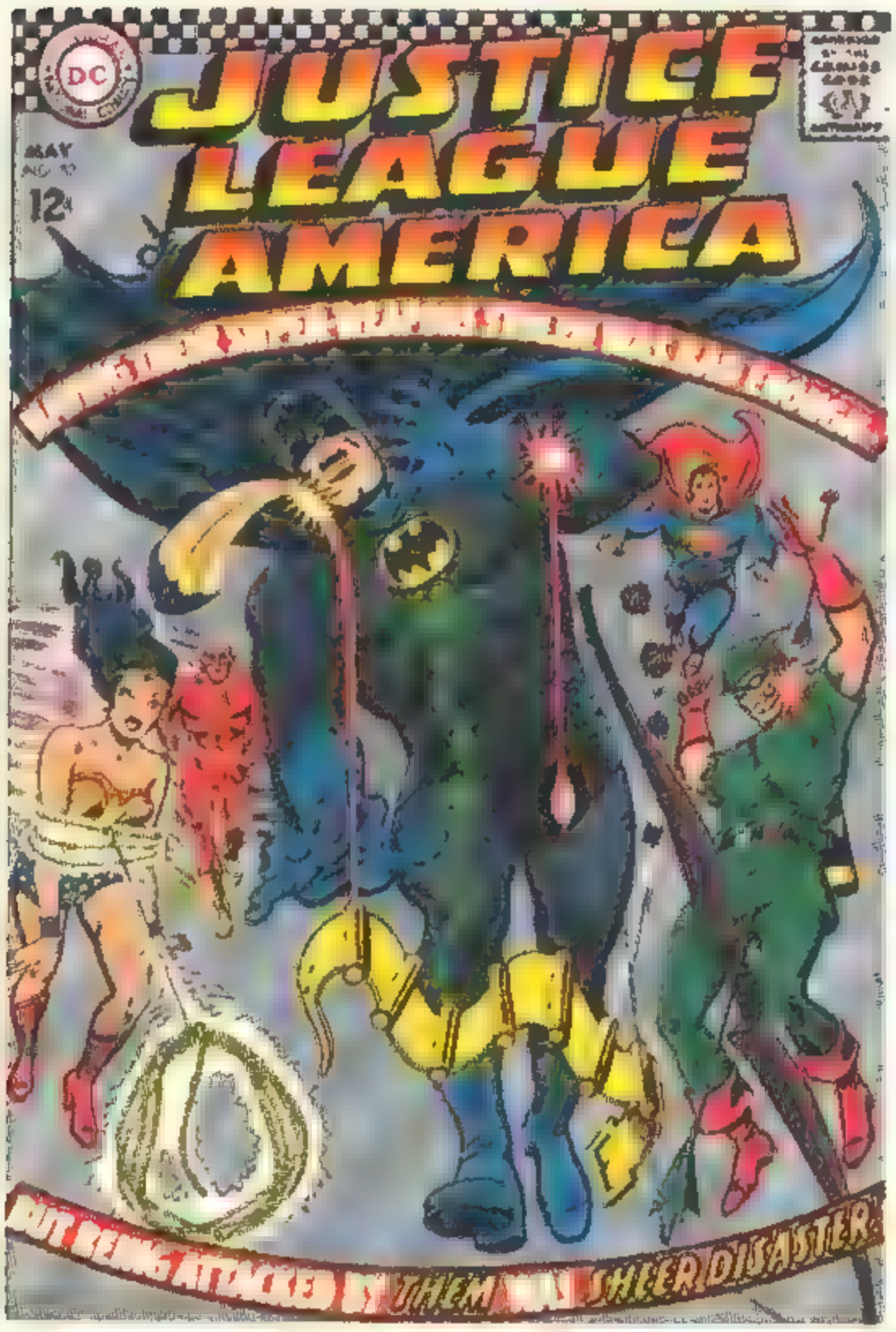
Superman and Flash learn Hawkgirl's secret identity in this story.

Green Lantern and J'onn J'onzz do not appear in this story.

The Justice League joins forces with Supergirl in *Action Comics* #350 following this story.

Synopsis

Incredibly, the special weapons of the JLA members are stolen and replaced with counterfeit substitutes, including Batman's utility belt, Green Arrow's shafts, and Wonder Woman's lasso, as well as a rare coin belonging to Hawkman. Using a radiation detector, the heroes trail their missing weapons to the cavern hideaway of a collector of art objects, who has created a matter-transporter device. He then animates statues of various folklore characters against them, which they defeat, only to find themselves becoming invisible and intangible due to the effects of the transporter's radiation.



With Hawkgirl's aid, Superman, Flash, and Atom again take up the radiation trail, which now leads them to Johnny Marbles and his fellow mobsters, who have stolen the transporter device from the collector. The crooks use the device to paralyze the heroes, but Hawkgirl frees herself using the radiation detector, and defeats the gangsters. The heroes whose weapons were stolen are then returned to normal.

Justice League of America #54
June 1967

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Gaspar Saladino**

STORY

"History-Making Costumes of the Royal Flush Gang"
(23 Pages)

Credits

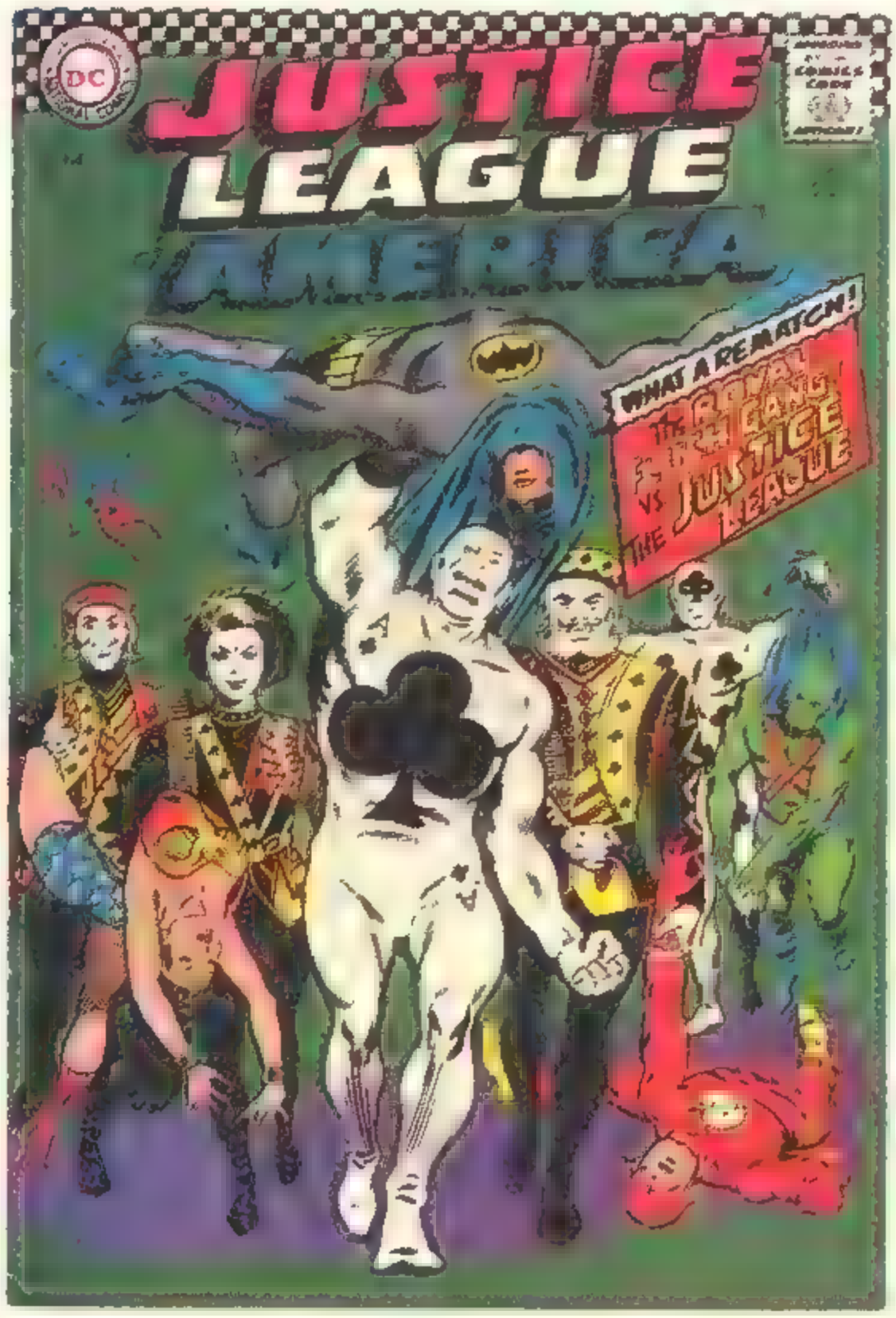
Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

Batman, Flash, Wonder Woman, J'onn J'onzz, Green Lantern (appears only as Hal Jordan in this story), and **Atom**

Villains

Professor Amos Fortune (last seen, as the Ace of Clubs,



in issue #43; appears as the Ace of Clubs and disguised as Serpent Man; appears next, as the Ace of Clubs, in *The Joker* #5)

The King of Clubs (disguised as Alexander the Great), **the Queen of Clubs** (disguised as Queen Elizabeth I), **the Jack of Clubs** (disguised as Sir Lancelot), and **the Ten of Clubs** (aka Ten-Spot; disguised as Judge Duffy; all four villains teamed with Amos Fortune as the Royal Flush Gang; all appear next in *The Joker* #5)

Other Characters

Alvin Marley (first appearance; an explorer; dies in this story)

Irene Marley (first and only appearance to date; Alvin's daughter)

Oleg Kormann (first and only appearance to date; a bookstore owner)

Dr. Clay Rockwell (first and only appearance to date; a brain surgeon)

Comment

Aquaman, Green Arrow, Hawkman, and Superman do not appear in this story.

Synopsis

Hal Jordan ends up hospitalized when he tries to deliver a treasure map for an explorer who died in a car crash. Aware that Hal is secretly Green Lantern, the Flash calls the Justice League in to complete the mission, only to find not only Hal, but also others, under attack by characters dressed as a knight, a judge, a queen, a serpent, and a Greek warrior.

Batman deduces that their foes are actually the Royal Flush Gang, since, according to the history of cards, the King of Clubs was derived from Alexander the Great, the Queen from Queen Elizabeth I, and the Jack from Sir Lancelot, while the ace is called a serpent in Spanish, and three tens, in poker, is called a Judge Duffy.

Deciphering the treasure map as best they can, the Gang locates ancient weapons and books saved from the lost libraries of the ancient world, which they use against Batman, Flash, J'onn J'onzz, Wonder Woman, and the Atom. The JLA wins the battle, but the ancient scrolls and weapons are destroyed.

Justice League of America #55

August 1967

Cover Credits

Artists: **Mike Sekowsky** (penciler) and **Murphy Anderson** (inker)
Letterer: **Ira Schnapp**

STORY

"The Super-Crisis That Struck Earth-Two" (23 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

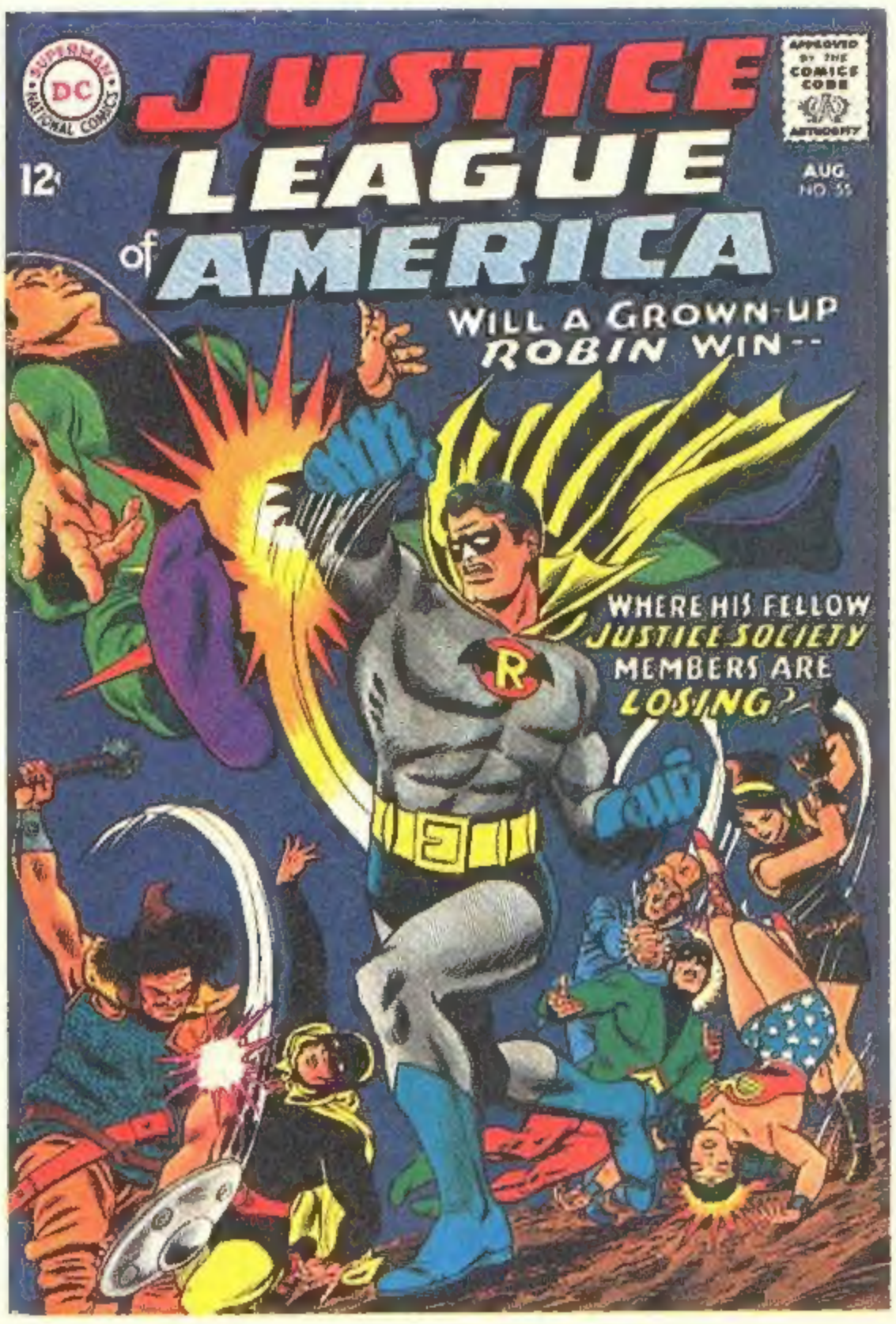
Superman, Flash, Green Lantern, and Green Arrow

Guest Stars

Hourman (last seen in *Showcase* #56)
Wildcat (last seen in issue #47)
Wonder Woman of Earth-2 (last seen in *The Flash* #137)
Robin of Earth-2 (Dick Grayson; first modern appearance; last chronological appearance in flashback in *DC Super-Stars* #17; gets new costume and joins the Justice Society)
Hawkman of Earth-2, Mr. Terrific, Johnny Thunder and his Thunderbolt (all last seen in issue #38; teamed with the above heroes as the Justice Society of America)

Villains

The Black Spheres (first appearance; life-forms from another universe)
How Chu (first appearance; a Chinese bandit)
Gem Girl (Claire Morton, a stenographer; first appearance)
Money Master (Horace Rowland, a business magnate; first appearance)
The Smashing Sportsman (Martin Baxter, an ex-baseball player; first appearance; not to be confused with the Sportsmaster; the above four villains are all inhabitants of Earth-2 affected by the Black Spheres)
Four unnamed inhabitants of Earth-1 (affected by the Black Spheres (first appearance; behind the scenes only; make no physical appearance)



Comments

Aquaman, Atom, Batman, Hawkman, J'onn J'onzz, and Wonder Woman (of Earth-1) do not appear in this story.

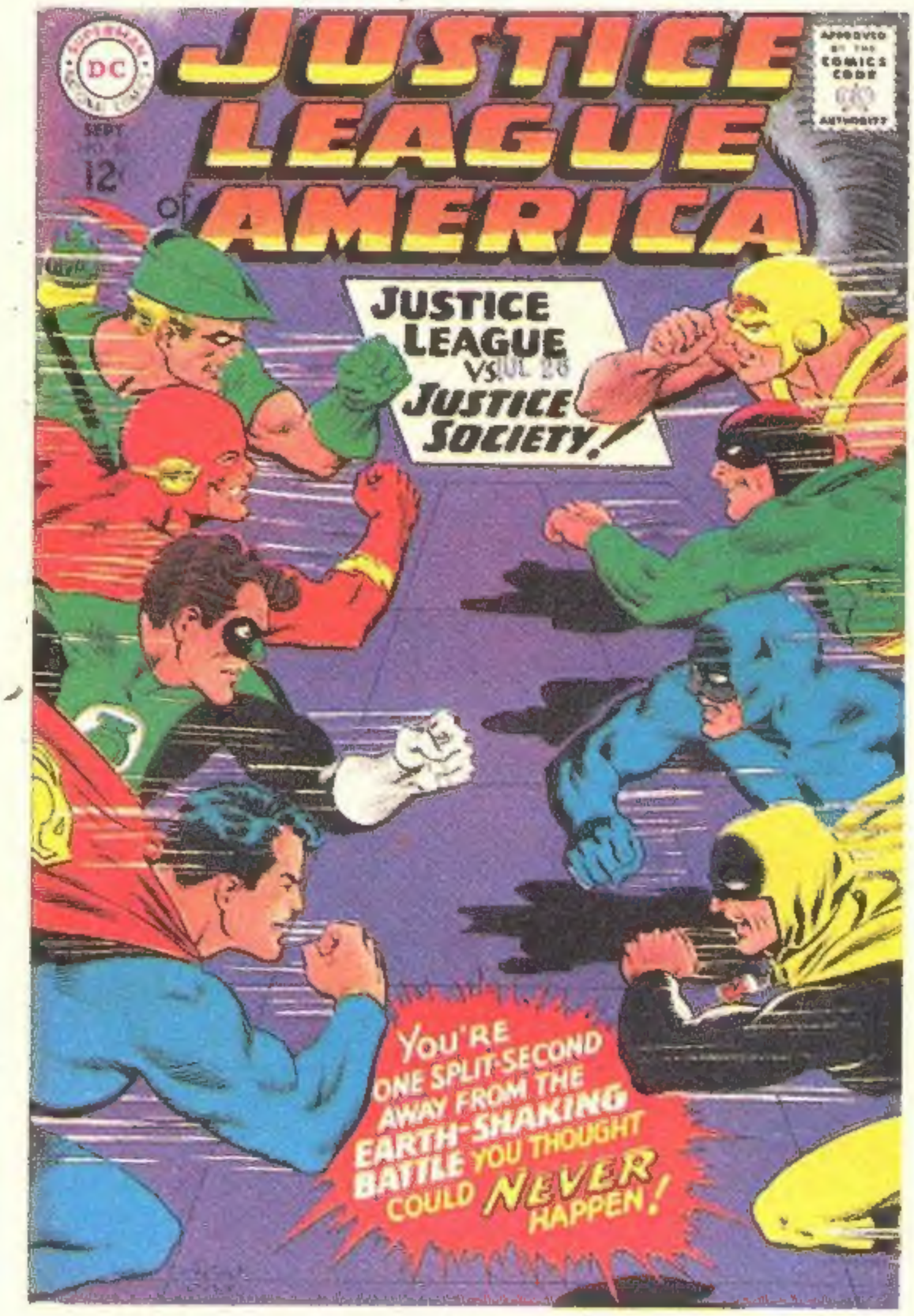
The Justice Society of America was last seen in issue #47. The story continues in the next issue.

Synopsis

Four black spheres, life-forms from another universe, are absorbed into the bodies of four humans of Earth-2, granting them super-heroes but also turning them evil. United to battle them are the members of the Justice Society, including new member Robin, now an adult crimefighter.

He and Wildcat team up against Martin Baxter, an embittered former ballplayer intent on destroying sports arenas, Wonder Woman battles Claire Morton, a stenographer with a love for gems, Hawkman and Mr. Terrific battle Horace Rowland, businessman-turned-criminal, and Hourman fights Chinese bandit How Chu.

When the JSA is defeated, late arrival Johnny Thunder sends his magic Thunderbolt after the villains, but he too meets defeat. Johnny then summons members of the Justice League of Earth-1 for aid, only to find them engaged in a similar case with no results.


DC
SEPT
12¢
JUSTICE LEAGUE of AMERICA
APPROVED BY THE COMICS CODE AUTHORITY
JUSTICE LEAGUE VS. JUSTICE SOCIETY!
YOU'RE ONE SPLIT-SECOND AWAY FROM THE EARTH-SHAKING BATTLE YOU THOUGHT COULD NEVER HAPPEN!

Justice League of America #56
September 1967

Cover Credits

Artists: **Carmine Infantino** (penciler) and **Murphy Anderson** (inker; Signed)
Letterer: **Ira Schnapp**

STORY

"The Negative-Crisis of Earths One-Two" (23 Pages)

Credits

Editor, plotter: **Julius Schwartz**
Plotter, scripter: **Gardner Fox**
Penciler: **Mike Sekowsky**
Inker: **Sid Greene**
Letterer: **Gaspar Saladino**

Feature Characters

Superman, Flash, Green Lantern, and **Green Arrow**

Guest Stars

Wonder Woman of Earth-2 (appears next in issue #73)
Wildcat (appears next in *The Spectre* #3)
Robin of Earth-2 (appears next in issue #91)
Johnny Thunder and his **Thunderbolt** (both appear next in issue #82)
Hourman, Mr. Terrific, and **Hawkman of Earth-2** (all appear next in issue #64; teamed with the above heroes are the Justice Society of America)

Villains

The Black Spheres (all die in this story)
How Chu, Gem Girl, Money Master, and the **Smashing Sportsman** (final appearance of all four to date)

Four unnamed inhabitants of Earth-1 affected by the Black Spheres (behind the scenes only; no further appearances to date)

Comments

Aquaman, Atom, Batman, Hawkman, J'onn J'onzz, and Wonder Woman (of Earth-1) do not appear in this story.

The Justice League attends the first race between Superman and the Flash in *Superman* #199 following this story.

The Justice Society of America appears next in issue #64.

Synopsis

Collecting the negative radiation given off by the black spheres, the super-heroes treat four of their number with it, granting them sufficient power to overcome the controlled villains. Flash, Green Lantern, Hourman, and Wonder Woman of Earth-2 are chosen, but the radiation also has the side-effect of turning them evil and setting them against their fellows.

As Superman and Robin battle Hourman, Green Arrow and Hawkman fight the Flash, Wildcat and Mr. Terrific combat Green Lantern, and Johnny and the Thunderbolt are matched against Wonder Woman, they discover various weaknesses of the black spheres, which they exploit to defeat their irradiated allies. Johnny Thunder then uses the weakness he has discovered, laughter, to immobilize all four villains, while the Thunderbolt blasts the spheres free of their host bodies, returning the humans to normal.

An Explanation of the DC Comics Index

This is the fourth in an ongoing series of comprehensive indexes to all of the DC Comics to appear since the company began publishing in 1935. In this series, we intend to examine every issue of every DC comic book and to provide you with a color reproduction of the comic's cover, a complete listing of the creative people involved in producing the comic, a complete listing of all of the characters who appear in each story, a summary of what happened in each adventure, and various other information.

It is our goal that every DC comic title will get a series of *The DC Comics Index* devoted solely to it. Heroes who have headlined in more than one title—notably, Superman and Batman—will have a separate series of the *Index* devoted to each title. In the case of some (but not all) features which have migrated from one title to another —such as *Legion of Super-Heroes*, which appeared in *Adventure Comics*, *Action Comics*, and *Superboy* before being awarded a comic bearing the name of the feature—we will bring together all appearances of the feature in one index series. Maxi-Series, Mini-Series, and features with short life spans will be indexed in related groups.

All comics indexed in a series will run in serial order, beginning with the first issue or the earliest issue that features the series being indexed. For instance, *The Official Superman Index* will begin with *Superman* #1, while *The Official Teen Titans Index* will begin with *The Brave and the Bold* #54, the first comic to feature the group of heroes who would become the Teen Titans. Non-DC Universe stories that appear in DC Comics are not fully indexed or synopsized. Each of the index entries is as self-explanatory as possible. Some of the criteria we used to create an index entry are provided below.

Cover Credits

It usually takes many people to produce a comic book cover, from conception and design through coloring and production, and it is impossible to credit them all. The Artist, responsible for the basic execution of the cover, does the lion's share of the work. If more than one artist works on a cover, some usually pencil and the others usually ink. The artist sometimes works from someone else's layout or design, and sometimes someone else touches up or redraws parts of the picture. Design work, layouts, touch-ups, and other ancillary work are not usually credited in the Cover Credits.

The Letterer hand-letters any captions or word balloons on the cover other than the logo. It is impossible to guess the letterer when the lettering is mechanically typeset or laid down from transfers, so such lettering is called "typographical."

Records of artists and letterers are sometimes unavailable, particularly for covers that appeared many years ago, so the identities of some cover artists and letterers are the best guesses that the indexers and DC's current editors and art staff can make. Credits other than Artist or Artists and Letterer appear where known.

Story Information

Story titles are given as they appear on the title page, not as on the covers or in coming attractions. When a story lacks a title or title page (a rare occurrence), a note to this effect appears as a Comment.

Story credits are taken from the credits as published. As with cover credits, it is impossible to credit everybody who worked on a story, but whenever additional information is available, it appears in the *Index*. If the published credits in a story are incorrect, the *Index* corrects them wherever possible.

Characters

All major characters, and most minor ones, are classified into seven categories, although all seven may not be needed to fully index a story. Bystanders, random police officers, random gangsters, background characters, and so forth, are not usually listed unless they appear elsewhere in more prominent roles.

The seven character categories are: Feature Characters, characters to whom the title of the feature refers; Guest Stars, characters from other comics who have a major role in the story; Supporting Characters, characters who appear frequently in stories with the feature characters(s); Villains, the antagonists of the feature character(s); Guest Appearances, characters from other comics who have a minor role in the story; Other Characters, characters who do not fall into any of the five previous categories; and Cameo Appearances, characters who do not actually appear in a story but whose images are seen, for example, in photographs, flashbacks, or reminiscences.

The Feature Character is listed only when not obvious from the title of the comic. For example, Superman is always the only feature character in his own comic, but the lineup of the Justice League of America changes occasionally, which requires a Feature Character listing for each indexed issue of *Justice League of America*. Guest Stars are usually major characters who have their own comics, but any character can be a Guest Star. The only qualifications are that the character not usually appear in the comic and that he or she take a major role in the story that is not antagonistic to the feature character(s). A Guest Appearance may be very brief; even a one-panel appearance or an off-panel appearance (for example, in a telephone conversation) counts, as long as the character is physically present.

"Behind the scenes" describes characters who don't appear in a story but whose influence is felt, as, for example, when a Villain works through agents.

There are two different kinds of flashbacks: (1) flashbacks to stories previously told (all of the characters appearing in the flashback are listed under Cameo Appearances unless they make physical appearances elsewhere in the story) and (2) flashbacks to events previously untold (appearances of all the characters in the flashback are treated as physical appearances; many origins are told in such flashbacks, for example). Parenthetical notes to characters' names in the listings explain these special appearances.

Chronology

A time line for all of DC's comics that allows proper chronolgical ordering of the appearances of every DC character is far from complete. Nevertheless, some appearances are known to precede or follow others. Whenever chronological information is known reliably but is not obvious from the continuity of the stories, it is noted in parentheses. "First appearance" accompanies a character's listing when the comic is the earlist one in which the character appears. A first appearance is not necessarily a character's chronologically earliest appearance, which might occur, for example, in an origin flashback first told many years later. As a general rule, in the case of feature characters who are members of a team but who also appear in their own features or comics, issue-by-issue chronological notations for these characters are made in the indexes to their own features, not in the index to the team feature. For instance, Superman's chronology is noted in *The Official Superman Index*, not in *The Official Justice League of America Index*.

A casual reading of a few Plot Synopses will make it abundantly clear that a whole month does not usually pass for the characters in between monthly issues of a comic. Many issues begin hours or even minutes after the previous month's story. Consequently, a character who has had his own feature for ten years will not have aged ten years in the time it took for those comics to come out. As for trying to determine in what year a given adventure takes place, there's no conclusive answer. Specific dates that appear in stories, as well as mention of current events and popular culture, depictions of contemporary fashions, and usage of contemporary slang, are all what is known as Topical References. These are specific details added by a writer or artist to a story to make it seem current at the time the story is being published. They are not necessarily indicators of when—what year or even what decade—a story took place.

A Personal Note

As should be obvious to anyone owning both this work and *The Official Marvel Comics Index*, the format and design of this book (not to mention the wording of this introduction) owe a great debt to my good friend, George Olshevsky, author of the Marvel Index series, with whose permission I have appropriated both his layout and his succinct prose.

Anyone wishing to contact me with comments, criticism, and/or additional data for inclusion in possible future updates may do so at the address below. My thanks to all those who have already written to me. It is unfortunately impossible for me to reply to each of you personally, but rest assured that your comments are read and carefully considered.

Murray R. Ward
P. O. Box 3693, Station B,
Winnipeg, Manitoba R2W 3R6 Canada

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